

O₂

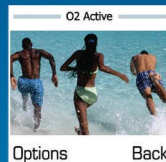
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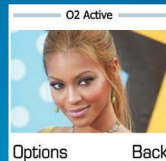
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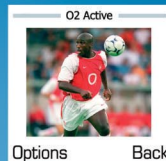
O₂ X3™ – How to use it



Send and receive video messages



Download pictures and send to your friends



Get the latest sports news

O₂

Quick start guide to O₂ X3

Introduction

Thanks for purchasing an O₂ X3. The O₂ X3 has an excellent set of features including a 1.3 megapixel camera with flash, a 262,000 colour screen, video capture and playback, an MP3 player and all the other features you'd expect from a phone. In the box, you'll have a handset, battery, stereo headphones doubling up as a hands-free kit, 32MB memory card, polishing cloth and a CD-ROM with a USB cable for connecting the handset to your PC.

Here are some quick instructions on how to get started. If you want more detail, please refer to the detailed sections of the guide:

Setting up

- Insert the SIM into the slot on the back of the O₂ X3 handset, connect the battery to the O₂ X3 and insert the memory card into the slot at the bottom of the phone
- Check these items are securely in place, then open the flip and hold and press  until the screen turns on. Then enter a PIN if necessary*
- You're now ready to use the O₂ X3

Charging the handset

- Insert the lead from the charger to the base of the handset into the charging socket
- Connect the charger to the correct electrical socket. The phone will start charging
- When the phone is fully charged disconnect the charger from the socket and then from the phone

* The default PIN code is 4321 or 5555. If you enter an incorrect PIN code three times in succession, your SIM card will lock and you must enter the PUK code to unlock it. Please contact O2 customer service in this event.

Basic Navigation

Here's how to navigate when using the X3.

- Use  to move up, down, left or right
- Press  or  to select an item
- Press  or  to go **Back** or delete
- Press  to go back to the standby screen

How to make a call

- Type the number of the person you wish to call by using the numbered keypad or press  to select **Contacts** and scroll up and down to find the contact
- Press  to dial the number. Your O₂ X3 will start to dial the number
- After you've connected, press  to end the call

How to create and send a text message

- Press  to enter the **New** message screen
- You can now start typing your message using the keypad. The O₂ X3 uses ITAP, a predictive text input. Press  to flip through text input options
- Once you've finished typing your text, press the 

- Type the number in of the person that you wish to send the text to or select their contact number from your phonebook
- Press  and your message will be sent to the recipient

How to take a picture

- From the idle screen press  to select the **Camera** and enter the viewfinder mode
- Focus the camera on the picture subject. You can press  to zoom in on the subject and also  to adjust the light
- If you're taking a picture in dark conditions, you can use the indoor mode and flash mode. Select **Options – Switch to Indoor** or/and **Switch on Flash**
- Once you're ready, press  to take a picture. The O₂ X3 will automatically save the picture to the **Media Centre**
- Press  to go back to the viewfinder screen and take another picture
- To use the 1.3 megapixel feature, select **Options – Size** and then select **1.3m**. If you're taking a picture in dark conditions you can use the flash option – select **Options – Flash On/Off**, then take your picture

Please note:

It is not possible to send a 1.3 megapixel image via a media message. To download such images you can use the data cable. For further information please see page 25.

How to record a video

- From the idle screen press  and enter the viewfinder mode
- Press **(OK)** to start recording. To stop press **(OK)**
- Your video will automatically be saved to the **Media Centre**
- Press  to go back to the viewfinder screen and shoot another video

Top tips

- You can assign a picture or small video clip to a contact, so when that person calls you, their photo or video appears on screen. See page 44 for details
- Take a picture and then change facial expressions via **Face morphing** or add funny animations via **Face dressing**. See page 129 and 132 for details

- You can download 1.3 megapixel camera pictures to your PC via the USB cable and CD-ROM supplied in the box. See page 25
- From the main menu, select **Media Centre – Video** and then select the **O₂ Digital Music Player video** for a great demonstration of video playback
- When the handset is closed, press the volume key  for quick access to the calendar. The calendar will then be displayed on the external display screen for you to view
- To take a picture of yourself, when the handset is closed, press and hold the side camera key for 3 seconds. The external display will then act as a viewfinder. Once you're ready to take your picture, press  to capture the image
- Use the polishing cloth provided to keep your handset smudge free!
- You can read texts and view missed calls on the external screen. Press  to read and view

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Welcome

Thanks for buying the new O₂ X3 Mobile – we know you won't be disappointed.

Quite simply the O₂ X3 represents the latest that mobiles have to offer combining new advances in audio, visual and data technologies.

The first thing to point out is the high quality camera offering 1.3 megapixel imaging (that's really high quality) and the option to record your own video footage. How cool is that?



Secondly the O₂ X3 has a screen that offers 262,000 colours making your pictures and videos more lifelike than ever. After all, what good's a really cool camera if your screen makes the pictures look rubbish?

You've also got yourself a top class personal MP3 player which will allow you to play MP3 files.

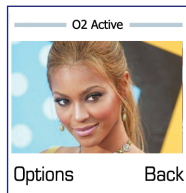
Because the sound and picture quality on the O₂ X3 is so good, we figured you'd probably want to create and store more files than usual so we've included a memory expansion slot with a 32mb miniSD card.

There's also a cable to connect your mobile directly to your PC so you can download and email videos or images that might be too big to send directly from your mobile.

By connecting through O₂ Active™, you'll be able to access streaming footage of newsclips, sports highlights, music videos etc.

And at last you have a phone screen that is worthy of some of the classic games that are available to download.

All in all, we're pretty pleased with the O₂ X3. We hope you feel the same way.



About the user guide

This user guide relates only to the O₂ X3.

Please note that a small proportion of the functions available differ between Pay & Go and Pay Monthly customers.



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Chapter 1

Before using your mobile

- What's in the box
- Handset description
- External display
- Main idle screen
- Icons
- Function keys
- Navigation key

What's in the box

Thank you for purchasing your O₂ X3. Take a look in the box for the following items. Please check the product contents to see if you have all the available items as shown.



Mobile phone



Charger



battery



Hands-free kit/Stereo headphones



Your O₂ X3 – How to use it guide



32MB SD memory card



Download cable



CD Rom



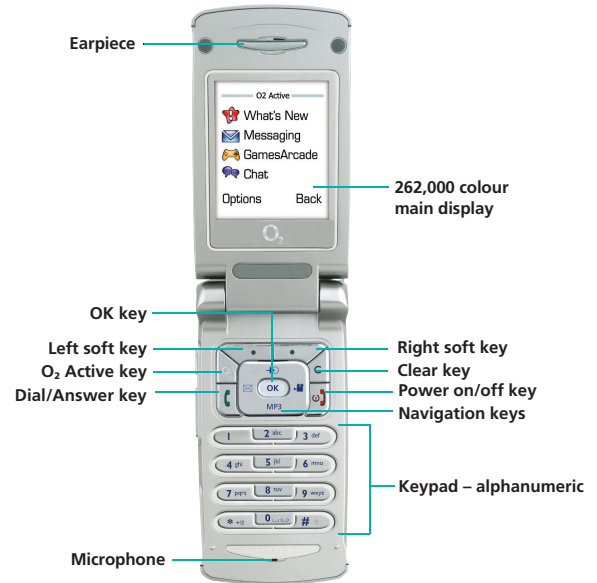
Polishing cloth

Handset description

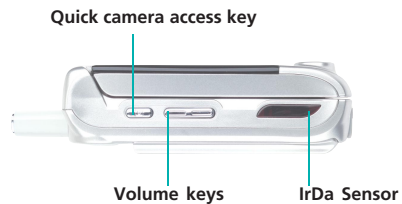
Closed view



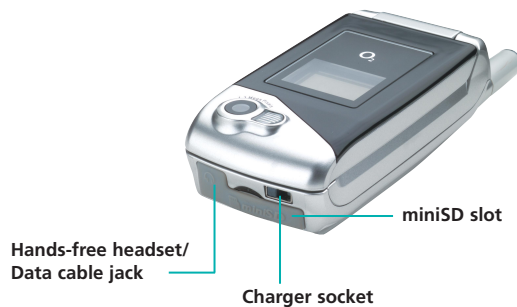
Inside view



Side and back views



Bottom view

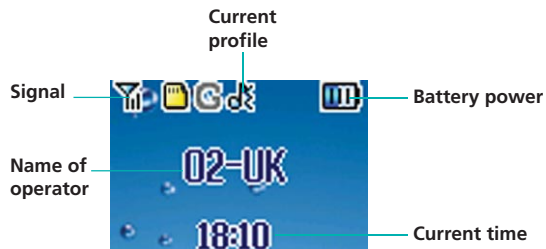


To view the bottom of your handset correctly, please lift the rubber cover and twist to the right.



External display

When the flip is closed, the external display's status bar will show icons for network signal strength, battery power, alarm (if active), the current time and the current profile in use. The external display can also alert you to incoming calls, text messages and missed calls.

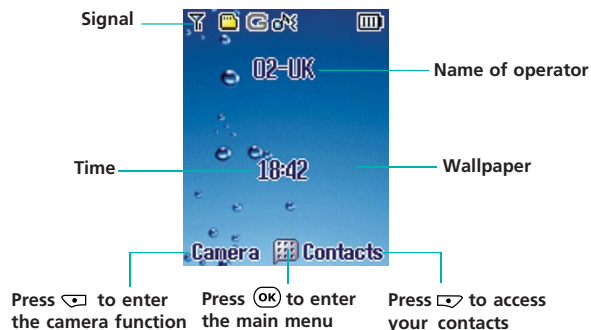


- You can set a wallpaper to be displayed when the external display turns off. For more details please refer to page 146
- Photos taken using your mobile's camera can also be set as wallpapers. Please refer to page 146 for details
- When the mobile's flip is closed, pressing the upper portion of the volume key will display the calendar. Pressing the key repeatedly will display the previous or next month's calendar. To close the calendar and return to the standby screen press the side key

Please note:

- To set the time on the external display, please refer to page 167
- In the default setting, the external display will show the time. The external display will then temporarily power off. You can turn it back on by pressing the lower portion of the volume key on the side of your mobile

Main idle screen



Icons

The icons below appear on the external display and/or the main display.

- Signal strength** – The number of bars shows signal strength
- Battery** – Current battery charge level
- GPRS network** – GPRS services have been activated on your SIM card
- Message** – Shows that a text message, media message or video message has been received or that there are unread messages. If the icon appears in red on the main display then your message memory is full
- WAP message** – You've a WAP message (This icon will only appear when there are no incoming or unread text and media messages)
- Voicemail** – Indicates that you have Voicemail messages
- Alarm** – Appears when an alarm is set

-  **Line in use** – Shows the number of the line currently in use
-  **Silent** – Appears when vibration is set as a ring tone. In the standby screen, press and hold  to activate the silent profile
-  **Normal** – Shows the Normal profile is in use. To set a different profile please refer to page 170
-  **Meeting** – Shows that the Meeting profile is in use
-  **Outdoors** – Shows that the Outdoors profile is in use
-  **Headset** – Shows that the Hands-free profile is in use
-  **Flight Mode** – Shows the Flight Mode profile is in use
-  **Divert** – Appears when the call divert function is active
-  **Roaming** – Indicates roaming has been activated (It is not your regular network)
-  **Mini SDCard** – Indicates the SDCard has been inserted into your mobile

Function keys

Power on/off key 	• Long press to turn your mobile on/off • Press to reject an incoming call or cancel a call being dialled • Press to return to the standby screen
Send/Answer key 	• Press to dial or answer a call • Press to access the list of the last missed/dialled/received calls
OK key 	• Press to open up the main menu • Press to select when browsing through the menu
Left soft key 	• To access the camera function from standby screen • Press to select when browsing through lower menu levels from standby mode
Right soft key 	• Press to access your contacts • Press and hold to turn the silent profile on or off • Press to select Back when browsing through the menu
Navigation key 	• To browse through the menu

O₂ Active key 	To access O₂ Active
Clear key 	- Press to delete entered digits - Press to go back when browsing through the menu
Asterisk key 	- To insert an asterisk - Press and hold to select +
Voicemail 	Press and hold to access your Voicemail
# key 	- To insert # - Press, when creating a message, to access predictive text (ITAP) or manual text input
Alphanumeric keys 	- Press to enter a digit - Shortcut keys – press and hold to immediately access a function
Volume key 	- To adjust the call volume - When there is an incoming call, press and hold the upper portion of the volume key to reject the call; press and hold the lower portion to silence the ring tone for an incoming call
Side key 	Press to access the camera function

Navigation key

When in standby mode, the navigation keys can be used to access shortcuts we have set up for you.



Left – To create a text message



Right – To access the video function



Up – To access profiles



Down – To use the MP3 Music Player



Chapter 2

Preparing your mobile for use

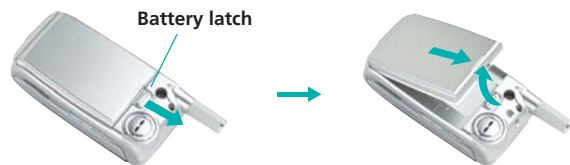
- Inserting your SIM card
- Using the battery
- Charging the battery
- Important battery information
- Inserting your SD card
- CD-Rom and USB cable

Inserting your SIM card

To use your mobile, a SIM card is required at all times – this contains important information about your mobile and network. The message **Insert SIM** appears when the SIM card is not installed.

Please take care of your SIM card and don't keep it near magnetic and electronic devices as this can interfere with data storage and network operations.

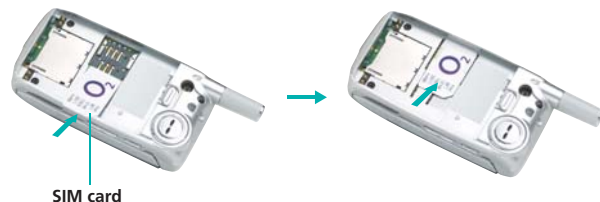
- Turn your mobile over and release the battery latch
- Lift the battery off the mobile



Please note:

Do not remove the battery when the mobile is on. Doing so could cause you to lose personal settings or data stored either on your SIM card or in the mobile's memory.

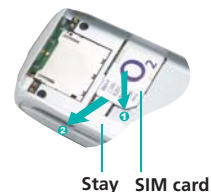
- Slide the SIM card in under the metal grooves in the SIM card slot, with the SIM card's metal contacts facing down and the cut corner at the top right



Please note:

A SIM card can be easily damaged if its metal contacts become scratched. Therefore, take special care when holding or inserting it.

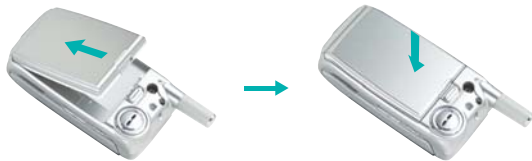
If you wish to remove the SIM card, you must first press down the stay, then push the SIM card out of the slot.



Using the battery

Installing the battery

Insert the bottom of the battery into the groove at the bottom of the mobile. Then push down the battery until it locks into place.



Removing the battery

Pull down the tab with one hand and then lift the top of the battery to separate from the mobile.

Please note:

The battery must be securely placed in the battery compartment. If the battery is improperly inserted your mobile will not turn on or the battery may slip off during use.

Charging the battery

Power connection

Insert the charger's contact point into the slot and plug the charger in at the socket.

Please ensure you insert the charger the right side up.



Please note:

Before you use the battery for the first time, make sure you charge it for at least four hours. Charging the battery fully each time will help prolong its lifetime – and is much better than frequent short bursts of charging.

Important battery information

Charging status

Whilst charging, your mobile will show an animation. The battery level will scroll until fully charged.

When the battery is out of power, your mobile will play an alert sound to remind you to recharge it and will eventually turn off automatically.

As the O₂ X3 comes with an extended battery, charging will take approximately 4-5 hours. To ensure the battery charges as quickly as possible, close the flip whilst the handset is charging.

Maximising battery life

To make your O₂ X3 battery last longer, try the following tips:

- Use the power saving mode. See page 185 to activate this
- Close the flip when you're not using your mobile
- Close the WAP (O₂ Active) connection when not in use

- Do not remove the battery while your mobile is charging
- Never store a battery near a fire
- Don't attempt to take the battery apart. Only use the battery approved by the manufacturer
- Never touch the battery terminals with a metallic object, as this can lead to short circuiting. Take special care when carrying a battery in your pocket
- Misuse of the battery can lead to burns from hot temperatures and even explosion. Never drop or apply any physical shock to the battery as it may damage the battery and even cause fire
- Please keep your battery out of children's reach and in a dry and cool area
- Store and charge your battery at room temperature. Extremes of temperature can prevent full charging and affect battery life and performance
- Since a battery is a consumable product, the operating time will gradually decrease through use
- Keep the terminals of the battery clean and dry
- When there is risk of lightning, remove the charger's plug from the socket to protect the mobile

Inserting your SD card

When you buy the O₂ X3 you'll also be supplied with the mini SD card. It's a removable flash memory card designed to add greater storage to your mobile. The memory card supplied is 32Mb meaning you'll be able to store loads of pictures, videos and MP3s.

For greater storage, flexibility and excellent security at an incredibly small size, all you have to do is insert the card into your O₂ X3.

- Remove the SD card slot cover from the bottom of your mobile
- Insert the mini SD card with the metal contacts facing upwards and push into place
- Replace the cover



If you wish to remove the mini SD card, open the cover and press the mini SD card to release.

If you need more space, you can purchase a memory card with more space from an O₂ Retail store.

CD-Rom and USB cable

Your O₂ X3 comes with a CD-Rom and USB cable in the box. This allows you to connect your mobile to a PC and download selected digital images or video clips and much more. It is extra security for those files you do not want to lose.

Software installation

- Insert the supplied CD-Rom into your CD-Rom drive
- The CD-Rom will launch and the installation begins
- Follow the on-screen instructions to complete the installation and use the software

Please note:

- The CD-Rom and USB cable are not essential to using your mobile, so installation is a choice of personal preference
- Your mobile may not recognise the USB cable if it is connected whilst an application is running. Connect the USB data cable during stand-by
- You may not be able to download certain application such as games, ring tones or wallpapers to your PC for copyright reasons



Chapter 3

Basic functions

- Turning your mobile on and off
- Menu navigation
- Basic functions
- Voicemail

Turning your mobile on and off

Turning your mobile on



When the SIM card is installed

- Open the mobile's flip
- Press and hold  until the screen turns on
- When your mobile is PIN protected, **PIN1**

Code is displayed on the screen*

- Enter the 4-digit PIN to unlock the mobile, then press 
- Your default PIN code is **4321** or **5555****
- You can now use your mobile

Please note:

If you enter an incorrect PIN code three times in succession, your SIM card will lock and you must enter the PUK code to unlock it. Please contact O₂ Customer Service.

* If you have purchased a Pay & Go mobile, entering a PIN number is not required.

** Please see page 182 for further information on PIN codes.

Turning your mobile off



When the SIM card is installed

- Press and hold  until the screen turns off

Please note:

- If the message **LOW BATTERY WARNING POWER OFF** is displayed, the mobile will turn itself off. You will need to charge the battery
- If the battery is removed whilst the mobile is on, any unsaved messages could be lost and the SIM card's memory might be damaged

Menu navigation

- When your mobile is in standby mode, press **(OK)** to access the main menu
- Scroll to the menu icon you require by using 
- Press **(OK)** to enter the menu icon highlighted

The main menu item to which you have scrolled will be displayed as an animation.

The name of the main menu item you have scrolled to.



Each icon represents a sub-menu.

- Press  or  to go back or press  to return to the standby screen

Main menu map

Select	To enter
 Messages	
 O₂	
 Calls	

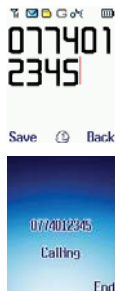
Select	To enter
 Contacts	  Select  Back Select  Back
 Camera	 Select  Back
 Games	  Back

Select	To enter
 Media Centre	 Select  Back
 Tools	  Select  Back Select  Back Pay & Go customers will see My Services as item number 1.
 Settings	  Select  Back Select  Back

Basic functions

Making a call

- Open the flip and ensure that the standby screen is shown on the main display
- Enter a phone number
- If you make a mistake while dialling, you can erase the last number you entered by pressing 
- Once you have entered the number, press . The O₂ X3 will start dialling the number



Ending a call

- Press  or close the flip* to end a call

Receiving calls

Answering a call

- To answer a call, open the flip or, if the flip is already open press 

To reject a call

- Regardless of whether the flip is open or closed, you can reject an incoming call by pressing and holding the upper portion of the volume key  on the left hand side of your mobile
- When the flip is open, you can reject an incoming call by closing the flip or pressing 

*Please note:

If the flip function has not been activated, you cannot end a call or cancel dialling by closing the flip. To activate or cancel the flip function, go to **Settings – Call Settings – Answer Mode – Flip Open**. For more details please refer to page 177.

Making an international call

For Pay Monthly customers

- Press and hold  until + appears on the screen
- Enter the recipient's country code, area code and phone number
- Press  to dial the number

For Pay & Go™ customers

Please consult your O₂ Pay & Go welcome pack for details on how to use your mobile whilst abroad.

Making emergency calls

- To call emergency services, enter **112** (the international emergency number) or **999**
- Then press  to dial the call

You can make an emergency call even if your mobile is locked or cannot access your network, or there is no SIM card inserted, so long as you are within range of a network of the type supported by your mobile.



Voicemail

Your O₂ X3 provides you with Voicemail if your Voicemail is activated. See your O₂ Welcome Pack for more information on setting up Voicemail. This service takes messages for you when your O₂ X3 is switched off, engaged, you don't answer a call or you are out of signal range.

When you receive a new Voicemail message the icons  and  will be shown in the external and main display's status bars, respectively.

To listen to your Voicemail message

- In the standby mode, press and hold  to dial your Voicemail
- Alternatively, simply dial **901** and press 





Chapter 4

Main menu

- Contacts
- Calls
- Messages
- Camera/Video
- O₂ Active
- Games
- Media Centre
- Tools
- Settings



Contacts

From the standby menu, press **(OK)** then scroll to **Contacts** and press **(OK)** to select

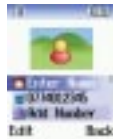
Adding contacts to your phonebook

You can either use the SIM card or the built-in contacts database as your Phonebook. Your mobile is set up to save to your mobile's memory.

The phonebook in your mobile's memory can store up to 500 contacts.

To add a contact to the phonebook

- In the standby screen enter the number you wish to store then select  to **Save**
- The screen will show the phonebook data fields for a new contact
- Scroll through the contact data fields that you wish to edit
- Select **Edit** by pressing  and enter the relevant data
- Press **(OK)** to save



The data fields provided by the phonebook are:



– The contact's name



– The contact's mobile phone number



– The contact's office phone number



– The contact's home phone number



– The contact's email address



- Used to select a caller group for the contact
- Scroll through the different groups by selecting **Edit** and then pressing the left and right keys on the navigation key
- Press **(OK)** to confirm

-  – To set the image, photo, animation or video clip that will appear on your mobile's display when there is an incoming call from the contact
- Select **Set** by pressing  then choose the video or photo for that contact

Please note:

The photo set in this field will replace the animation or image associated with the contact's caller group.

-  – To set a ring tone for the contact. When there is an incoming call from the contact, your mobile will play this ring tone
- Select **Set** by pressing  then choose the ring tone for that contact

Please note:

The ring tone set in this field will replace the one associated with the contact's caller group.

-  – Used for notes about the contact

Once you've gone through the fields detailed above, go to the Add screen and the press  to select **Save**.

Finding contacts in your phonebook

- In the standby mode, press  to select **Contacts** and display contacts you have saved
- Press  to scroll through your list of contacts until the one you need is highlighted
- Alternatively, press the alphanumeric key that corresponds to the first letter of the name you wish to locate, the appropriate number of times e.g. If the name starts with 'K', press  twice. The names that begin with 'K' will appear. Press  until the one you need is highlighted
- Press  to call the first phone number saved under that contact



If the contact has multiple phone numbers:

- Press  to show all the data fields for that contact
- Scroll to the number you wish to call and press 

Copy

If you are using the phonebook stored in your mobile's memory, you can copy the data to the SIM card's phonebook, and vice versa.

- In the **Contacts** menu, scroll to **Copy** and press **(OK)** to select
- Scroll to **SIM to Phone** or **Phone to SIM** and press **(OK)** to select
- Scroll to **Move** and press **(OK)** to confirm. When transferring a contact from your SIM card to your phone memory a copy of the contact will remain on your SIM card memory as well
- Then scroll to **All** or select a particular contact and press **(OK)** to select
- Once you have selected the contact(s) you wish to transfer press **☐** to select **Done**



Delete

- In the **Contacts** menu, scroll to **Delete** and press **(OK)** to select
- If the contact(s) you wish to delete is saved to your SIM phonebook scroll to **SIM record** or alternatively **Phone Record** and press **(OK)** to confirm
- Then scroll to **All** or select a particular contact and press **(OK)** to select
- Once you have selected the contact(s) you wish to delete press **☐** to select **Done**
- Press **☐** to confirm deletion



Caller groups

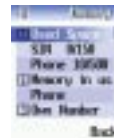
Caller groups are combinations of phone settings used to identify a particular group of contacts, such as, **Colleagues**, **Family**, **Friends**, **VIP** and **Others**. You can associate a ring tone and image with one group, and when a member of that group calls, your mobile will use the group's ring tone and display its image.

- In the **Contacts** menu, scroll to **Caller Group** and select by pressing **(OK)**
- Scroll to one of the groups and then;
 - Press **(v)** to select **Option**. You can then select the ring tone or image that will identify that caller group. You can also rename the caller group
 - Press **(OK)** to view a list of all the names that belong to that caller group. Scroll to the desired contact and press **(v)** to select **Option**. You can then add or delete a particular contact to/from that group



Memory

- In the **Contacts** menu, scroll to **Memory** and select by pressing **(OK)**



Used space

View the number of occupied phonebook entries both on your SIM card and mobile memory as well as the maximum number of entries that your mobile can store.

Memory in use

You can choose to save your phonebook contacts to your SIM card's memory or to your mobile's memory.

- In the **Contacts** menu, scroll to **Memory** and select by pressing **(OK)**
- Scroll to memory in use and press **(OK)** to select
- Scroll up or down to select **SIM** or **Phone** and press **(v)** to select

Own number

This option allows you to save your SIM card number and name to your SIM card's memory.



Calls

- From the standby menu, press **(OK)** then scroll to **Calls** and press **(OK)** to select

Missed, dialled and received calls

- Scroll to **Missed / Received / Dialled** and press **(OK)** to select. You can then view all the latest missed, received or dialled calls. Alternatively, in the standby mode, press  to view a list of all the most recent missed, dialled and received calls

- Press  to scroll to the desired phone number



– this icon will appear beside missed calls



– this icon will appear beside dialled calls



– this icon will appear beside received calls

Please note:

- If a phone number has already been stored as a contact in your phonebook, the display will show the name of this contact
- If the number of the person calling you is not available then the list will not show a number for the call

When the number for a missed, dialled, or received call is highlighted, you can perform the following tasks:

- Press **OK** to view the time, date and telephone number* of the call



- Press **C** to re-dial the number
- Press **☐** to select **Option** and bring up a pop-up menu:

List – if the phone number for the call has not been stored in the phonebook you will be able to create a contact for this number. If the phone number is already stored as a contact you will be able to edit this information for this contact

Delete – select to erase the record of the call from the list

Delete

To erase all call records at the same time or by the types of calls e.g. missed, received or dialled.

- In the **Calls** menu, scroll to **Delete** and press **OK** to select
- Scroll to **All**, **Missed**, **Received** or **Dialled**, and press **OK** to select
- Then press **☐** to select **Yes**, or **☐** to select **No** and return to the Delete menu

* If the telephone number has been withheld, the number will not be displayed.

Display

Your mobile can display duration and cost information during a call or when a call ends, or in both circumstances.

Show call timer

- **Call active** – selecting this option will set your mobile to display duration during a call. Scroll to highlight this option and press **OK** to select it
- **Call end** – selecting this option will set your mobile to display duration when a call ends

When you have finished press  to select **Done** to save the changes you have made.

Information

Here you can view the duration of the calls you have made.

Last call

Shows the duration of your last call.

To reset the duration of the last call to zero, scroll to highlight the relevant information and press  to select **Reset**.

All calls

Shows the total time of all calls.

Please note:

To reset the total time of all calls to zero you will need to enter your PIN2 code.

Received

Shows the total time for all received calls and allows you to reset the data to zero.

Dialled

Shows the total time for all dialled calls and allows you to reset the data to zero.



Operations during a call

Adjusting the earpiece volume

- During a call, you can press the volume key on the left side of your mobile to adjust the call volume



Accessing your contacts

- During a call, you can press  to select **Names** and access your contacts

Viewing recently dialled and received calls

- Whilst on a call, you can press  to view recently received calls or  to view recently dialled numbers

Putting a call on hold*

When the call is active:

- Press  to put the active call on hold
- Press  to end this call

When the call is on hold:

- Press  to take off hold and resume the call
- Press  to end this call

When there is an active call and a call on hold:

- Press  to resume the call that is on hold, and put the active call on hold

Making a second call*

To make a second call:

- Enter a phone number. or select one from your contacts by pressing 
- Press  to dial

The currently active call will automatically be placed on hold. However, if there is already an active call and another on hold, this action will fail.

Call waiting*

If you receive an incoming call whilst you are on the phone, a tone will sound through the earpiece and the display will show that a second call is currently waiting.

You can handle the waiting call and currently active call in the following ways:

Answer the waiting call

- Press . The currently active call will automatically be placed on hold
- However, if there is already another call on hold, a menu will appear on the display allowing you to select a call to end and then answer the waiting call

Reject the waiting call

- Press  to select **End**

* Only available on a Pay Monthly calling plan.

* Only available on a Pay Monthly calling plan.

For other options available, press  to select **Option**.
A pop-up menu will appear with the following options:

End and next

This will enable you to end the current call and accept the call that is waiting.

DTMF off

For further information please refer to the call menu on page 62.

Main menu

For further information please refer to the call menu on page 63.

Text reply

This enables you to send a text message to the caller waiting. To help you further there are text templates available or you can create your own.



Call menu

- Press  during a call to select **Option** and enter the **Call menu**
- Press  to scroll to the desired item, please refer to the list below

End current

Press  to select and end the current call.

Mute/Unmute

This allows you to activate or cancel the silent mode. Just scroll to **Mute/Unmute** and select by pressing .

DTMF on/off

When your mobile is connected to other devices or services, you can send DTMF (Dual Tone Modulation Frequency) strings. DTMF strings are keypad tones that can be sent via the microphone as you dial another number. Your mobile will emit the tones in order to communicate with answering machines, pagers, computerised telephone services, and so forth.

- Enter the phone number and then press  to send the DTMF string

Main menu

- **Contacts** – enables you to enter the contact menu
- **Calls** – enables you to enter the calls menu
- **Messages** – enables you to enter the messages menu

Multiparty*

If you have one call on hold and another active you can then do the following.

- **Join all** – enables you to join both calls and talk to both parties
- **Hold all calls** – enables you to put both parties on hold
- **Private** – enables you to talk to one caller
- **Transfer** – enables you to toggle between callers

* Only available on a Pay Monthly calling plan.



Messages

- In the main menu, scroll to **Messages** and select by pressing **(OK)**

Then select;

Text

For further information on text messaging please refer to page 68.

Media

For further information on Media Messaging please refer to page 77.

Voicemail

- Scroll to Voicemail and press **(OK)** to select

Get voicemail

Select to listen call your Voicemail number

Settings

Box numbers

In **Box Numbers** you can store your Voicemail number as well as the numbers controlling the Voicemail feature:

- **Home Mbox** – this is your Voicemail number that you dial to listen to your Voicemail messages
- **Roam Mbox** – this is the number you dial to listen to a Voicemail message when roaming on another network
- **Voice No.** – this is the number you dial to request O₂ to give you a call when you receive a new Voicemail
- **Message No.** – this is the number you dial to request O₂ to send you a text message alert when you receive a new Voicemail

Broadcast

Cell Broadcast (CB) provides you with messages about your O₂ service. Details are available from O₂. When you receive a CB it will display automatically in the display.

Please note that Cell Broadcast is not available to Pay & Go customers. Charges may apply for customers using CB. For more information please contact O₂ Customer Service.



Text

Text messaging is fun with O₂ X3. You can send long messages, and personalise them.

- In the main menu, scroll to **Messages** and select by pressing **(OK)**, then select **Text**

Write a text message

- In the Text menu select **New**

Please note:

To enter the New screen directly from the standby display screen, press

- Enter your text message using the alphanumeric keys. Your message can be up to a maximum of 456 characters. One standard text consists of 160 characters

Please note:

- Press **0** to enter a space between words
- Press **#** to switch between input modes e.g. abc, itap, 123 etc
- The O₂ X3 uses ITAP, which is a predictive text input method. ITAP allows you to type text quickly

- Press ***** to bring up options to insert characters such as **?**, **!**, **&** and **@**. Using the navigation key scroll to the character you would like to insert and press **(OK)** to select

To send your text message

- After you have finished editing your message, press **(OK)** or select **Send** by pressing
- Then either enter the recipient's mobile number or select **Contacts** by pressing
- Press to scroll through your contacts and press **(OK)** to select the desired contacts
- After you have selected the contacts from your phonebook, select **Done** by pressing
- Then press **(OK)** to send your text message to the numbers you have previously selected. When the message is sent a copy will be saved in the Sent Items folder. If a message fails to send it will save in the Outbox

- If you have manually typed the recipient's number in, then select **OK** to send

Read messages

When you receive a new message  1 will appear on the external display whilst an incoming message alert will be shown on the internal display (and with a tone or vibration if selected).

Please note:

If the sender is a contact saved in your phonebook their name will also appear in the message alert rather than the number – so you know who sent you the message before you open it.



- Press  to select **View** and enter the Inbox screen
- Press  to open the message and read it
- Select **Option** by pressing , then select either:

OK

Reply – to reply to the text message

Delete – to delete the text message

Call Sender – to call the sender of the text message

Forward – to forward the message

Edit – allows you to edit the content of the message

Extract numbers – enables you to extract a number from within the text message or the sender's mobile number. You can then press  to select **Save** and create a contact for this number in your phonebook, or press  to select **Call**
Save to archive – to save the message to an archive folder
Save to SIM – to save the message to your SIM card memory

If you wish to read the message later press  to return to the standby screen. The message will be stored in the inbox and the  icon will appear in the standby screen.

Read messages on the external screen

If you receive a text message when the O₂ X3 is closed, you can view texts on the outer screen, without having to open the flip. When you receive a text this will be indicated on the outer screen. Press  to scroll up and down and press  to view.

Inbox

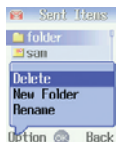
- In the **Messages** menu, select **Text**, then scroll to **Inbox** and select by pressing **(OK)**
- You are now in the inbox.  indicates a read message, while  indicates an unread message
- Select the desired message and press **(OK)** to read
- To return to the main menu press  three times or press  to go back to the standby screen

Sent Items

In the Sent Items you can view all the text messages that you have previously sent.

- In the **Messages** menu, select **Text**, then scroll to **Sent Items** and select by pressing **(OK)**
- Scroll to the desired message record

Then you can:



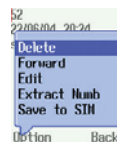
- Press  to select **Option** and then select;

Delete – deletes the message

New Folder – allows you to create a new folder for your messages in Sent Items

Move To – enables you to transfer your messages into a folder

- Select **Move To** and press **(OK)** to confirm
- Press **(OK)** to scroll through your folders available
- Press  to select **Paste** and transfer the text message into the chosen folder
- Scroll to the end of your messages and select **Delete All** to delete all messages in your sent items
- Press **(OK)** to read the message. After reading the message you can press  to select **Option** and select:



Delete – deletes the message

Forward – allows you to edit and forward the message

to other recipients

Edit – allows you to edit the content of the message

Extract numbers – enables you to extract a number from within the text message or the sender's mobile number.

You can then press  to select **Save** and create a contact for this number in your phonebook, or press

 to select **Call**

Save to SIM – to save the message to your SIM card memory

Drafts

This option allows you to preserve message drafts that you have saved.

- In the **Messages** menu, select **Text**, then scroll to **Drafts** and select by pressing 
- Scroll to the desired message record

Then you can:

- Scroll to the end of your messages and select **Delete All** to delete all messages in your drafts folder
- Press  to select **Option** and then select;
Delete – deletes the message

New Folder – allows you to create a new folder for your messages in Sent Items

Move To – enables you to transfer your messages into a folder

- Select **Move To** and press  to confirm
- Press  to scroll through your folders available
- Press  to select **Paste** and transfer the text message into the chosen folder
- Press  to directly edit the contents of the message

Archive

Stores all the messages you have saved to archive.

Delete

You can delete messages saved in your Inbox, Sent Items, Drafts, Archive or All.

Message settings

Your O₂ X3 is already set up to send and receive text messages. If you are unable to send text messages, then please contact O₂ Customer Service.



Media

Colour Media Messaging means you can do more than tell people what's going on – you can show them exactly what's happening with video clips, pictures, sound and text. Take a photo or film a video clip and send it as a media message to people showing them exactly where you are or, if you are in need of inspiration, you can grab a full colour picture or image from the O₂ Gallery – such as celebrity shots and greeting cards (see O₂ Active on page 106) and send it with your own message to people.

- In the main menu, scroll to **Messages** and select by pressing **(OK)**, then select **Media**

Create a media message

- In the Media menu select **New**



With text

- Scroll to **Create** and press **(OK)** to select
- Enter your message using the alphanumeric keys

For further information on entering text please refer to page 68.

With an attachment

- Whilst writing your message, select **Option** by pressing 
- Select **Insert** to enter the following:

Image

You can insert images you have stored on your mobile such as photos you have taken with your mobile's digital camera, or images you have received from others or downloaded from O₂ Active.

- Press  to select **Image**
- Press  to scroll through the images available
- To view the image clearly, select **Option** by pressing  , then scroll to **View** and select by pressing  .
- To insert the image into your media message press  .
If you prefer to choose another image press  to select **Back** and select another image

Please note:

- If you can not find the image you require it could be that the image is on the phone memory or miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **mini SD Card** and select
- Media messages allow only small pictures to be attached, meaning that some picture types cannot be sent by Media Messaging. The alternative way to send a large picture is to download to your PC via the USB cable and CD-ROM supplied

Video

You can insert video clips of your favourite artist, or video clips you have taken yourself or even downloaded from O₂ Active.

- Scroll to **Video** and press  to select
- Press  to scroll through the video clips available
- To view the video, select **Option** by pressing  , then scroll to **View** and select by pressing .

Please note:

For details on how to play the video, please refer to page 134.

- To insert the video into your media message press **(OK)**. If you prefer to choose another video clip press  to select **Back** and select another

Please note:

- If you can not find the video clip you require it could be that it has been saved to the phone memory or miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **mini SD Card** and select
- Media messages only allow small video clips to be attached. If your video clip is too large you will not be able to send as a media message

Audio

You can insert an audio file in the same way you inserted a video clip or image. Scroll to **Audio** and press **(OK)** to select. Then follow the instructions similar to inserting an image or video clip.

Please note:

Media messages only allow small sound clips to be attached, meaning that some sound clips cannot be sent by media message.

When you are editing your media message you can press  to select **Option** at any time to perform the following tasks:

Send to – to go directly to the **To:** screen. For further details please see page 82

Insert – to insert an image, video clip, audio file or to insert a new page

Set time duration – to set the length of time a slide is shown on the display when playing the message. The unit is 1 second e.g. if you enter '30', it means 30 seconds

Preview – to preview your media message

- Once you have entered all the files required in your media message press **(OK)** to confirm and return to the **New** screen

Select the recipient(s)

You can send your media message to a recipient's mobile or email address.

- Scroll to **To:** and press **(OK)** to select

To enter a number or email address directly

- Type in the recipient's phone number or email address



If there are multiple numbers and email addresses:

- Press **(+)** to open up the symbols field along the bottom of the screen
- Press **(,)** to select a comma, semicolon, or space
- To insert into the editing screen and separate the different numbers and email addresses press **(OK)**

To select a number or email address from your phonebook

- Press **(v)** to select **Contacts** or **Email list**
- Scroll to highlight the name of the desired contact and press **(OK)** to select

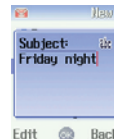


- When you have finished press **(v)** to select **Done** and return to the **New** screen, displaying all the phone numbers and email addresses you have chosen

To send your message as a carbon copy to others scroll to **Cc:** and repeat the instructions above.

Enter a subject

- Scroll to **Subject:** and select by pressing **(OK)**
- Enter the subject for your media message and press **(OK)** to confirm



Priority

- Choose between **Low**, **Medium** or **High** by pressing **(v)** to select **Change**

To send your media message

- After you have finished editing your media message, scroll to **Send** and select by pressing **(OK)**



Read messages

When you receive a new message  1 will appear on the external display whilst an incoming message alert will be shown on the internal display (and with a tone or vibration if selected).

Please note:

If the sender is a contact saved in your phonebook their name will also appear in the message alert rather than the number – so you know who sent you the message before you open it.

- Press  to select **View** and enter the Inbox screen
- Press  to open the message and read it
- Press  to select **Option**, then select:
 - Reply** – to reply to the media message
 - Delete** – to delete the media message
 - Call Sender** – to call the sender of the media message
 - Forward** – to forward the media message to someone else
 - Edit** – allows you to edit the content of the media message
 - Extract numbers** – enables you to extract a number from within the media message or the sender's mobile

number. You can press  to select **Save** and create a contact for this number in your phonebook, or press  to select **Call**

Save to archive – to save the message to an archive folder

Save to SIM – to save the message to your SIM card memory

If you wish to read the message later press  to return to the standby screen. The message will be stored in the inbox and the  icon will appear in the standby screen.

Inbox

- In the **Messages** menu, select **Media**, then scroll to **Inbox** and select by pressing **OK**
- You are now in the inbox.  indicates a read message, while  indicates an unread message
- Select the desired message and press **OK** to read
- To return to the main menu press 

Sent Items

In the Sent Items you can view all the media messages that you have previously sent.

- In the **Messages** menu, select **Media**, then scroll to **Sent Items** and select by pressing **OK**
- Scroll to the desired message record
- Press **OK** to read the message

Drafts

This option allows you to preserve message drafts that you have saved.

- In the **Messages** menu, select **Media**, then scroll to **Drafts** and select by pressing **(OK)**
- Scroll to the desired message record

Then you can:

- Press **⏏** to select **Option** and then select;

Send – allows you to send the message

Edit – allows you to edit and forward the message

Delete – deletes the message

Forward – allows you to edit and forward the message

Delete All – deletes all messages in the drafts folder

- Press **(OK)** to directly edit the contents of the message

Archive

Stores all the messages you have saved to archive.

Delete

You can delete messages saved in your Inbox, Sent Items, Drafts, Archive or All.

Settings

Your O₂ X3 is already set up to send and receive media messages. If you are unable to send media messages, then please contact O₂ Customer Service.



Camera

Your O₂ X3 has a superb integrated 1.3m megapixel camera, giving you fantastic digital quality pictures. What's more, the flash feature means you can take great pictures in dark conditions. The O₂ X3 allows you to take a picture and then set it as a wallpaper for the main displays standby screen, or send to others in a media message.

- In the standby screen, press  to select **Camera** and enter direct into the preview mode

Alternatively, in the main menu, scroll to **Camera** and press **(OK)** to select, then select **Camera** again.

- You can now view your subject through the viewfinder



Camera settings

Before you take your picture you can amend the camera settings.

- Press  to select **Option**
- In the camera setting screen select;

Size

Select to adjust the size of the photo you intend to capture. Choose from:

1.3 1280 x 960 – This is the largest resolution available and sets the image to 1280 x 10, or 1.3 megapixels

VGA 640 x 480 – Sets the image size to VGA 640 x 480 pixels

Wallpaper 128 x 160 – Sets the image size to 128 x 160 pixels so that you can use the image as a wallpaper

Media 128 x 128 – Sets the image size to 128 x 128 pixels so that you can send your photo to someone else in a media message

Portrait 96 x 64 – Sets the image size to 96 x 64 pixels so that you can use the captured image as a caller ID photo in your phonebook contacts

Switch to Indoor

Enhances camera quality to allow you to take better quality pictures in indoor conditions.

Switch on flash

If you turn the flash on in these settings your camera phone will always flash regardless of the surrounding lighting conditions.

Quality

Sets the quality sharpness at which the photo is taken. Select from **High** or **Normal**.

Contrast

This setting allows you to adjust the contrast level that ranges from -1 to +1.

Sound Off

This determines whether your camera phone makes a sound when your image is captured.

Save to Phone/Save to Memory Card

By default, camera images will be saved to the memory card. Select this option to save your image to your phone's memory.

Images

Select to access the image library where your photos are stored.

Please note:

If you can not find the image you require it could be that the image has been saved to your phone's memory or the miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **miniSD Card**.

- Once you have completed all the necessary camera settings, press  to return to the viewfinder screen

Additional camera settings

Zoom

Press  to zoom in and press  to zoom out.

Brightness

Press  to decrease the brightness level and press  to increase the brightness.

Take a picture

- When your object is in focus, press **OK** to photograph the object



Please note:

To take a picture of yourself, close your mobile's flip and use the external display as the viewfinder. To take the picture press **OK**.

Your photo will then show up on the main display.

- Your photo will save automatically to **Media Centre – Images**

Please note:

- When taking photos, do not block or touch the camera lens
- Always photograph your object with the source of light behind you
- Do not shake your mobile when taking photos
- Please be sure that the lens is perfectly clean before taking photos. Use a soft cloth to wipe the lens if it is not clean

Managing your pictures

- After taking your picture, press **OK** to select **Option** and choose from the following:

Send – enables you to send this photo to someone as a media message. You can also send a media message by entering **Messages – Media**. For further information on Media Messaging please refer to page 77



Please note:

Media messages only allow small pictures to be attached, meaning that some pictures cannot be sent by media message. The alternative way to send a large picture is to download to your PC via the USB cable and CD-ROM supplied.

Rename – select to give your photo a new file name

Delete – select to delete the photo you have just captured

Images – Select to access the image library where your photos are stored

Please note:

If you can not find the image you require it could be that the image has been saved to your phone's memory or the miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **miniSD Card**.

Set Wallpaper – designates this photo as the wallpaper for either the main display's or external display's standby screen

View your pictures

Pictures that you have previously taken will be saved to **Media Centre – Images**. For further information on viewing your images and the Media Centre please refer to page 124.

Please note:

By default the O₂ X3 will save pictures and videos to the supplied SD memory card.



Video

Your O₂ X3 has an in-built video camcorder to shoot video clips. You can even send selected video clips to a friend in a media message.

- In the standby screen press  and enter direct into the preview mode

Alternatively, in the main menu, scroll to **Camera** and press  to select, then select **Video**

- You can now view your subject through the viewfinder

Video settings

Before you shoot your video clip you can amend the video settings.

- Press  to select **Option**
- In the video setting screen select;

Size

Select to adjust the size of the video clip you wish to shoot. Choose from:

Caller ID 96 x 64 – this option sets the video image to 96 x 64 pixels to record a video caller ID for your phonebook contact. The maximum length of the video clip in this mode is 5 seconds. The file format is *.mp4

Media 128 x 128 – select to set the size of the video image to 128 x 128 pixels so that it can be sent in a media message. The file format is *.3gp

QCIF 176 x 144 – this sets the size of the video to 176 x 144 pixels in QCIF mode. A video clip shot in the mode must be saved to the miniSD card. The file format is *.mp4

CIF 352 x 288 – select to set the video image to 352 x 288 pixels in CIF mode. A video clip shot in this mode must be saved to the miniSD card. The file format is *.mp4

Switch to Indoor

Enhances video quality to allow you to take better quality video recordings in indoor conditions.

Quality

Sets the quality sharpness at which the video clip is shot. Select from **High** or **Normal**.

Contrast

This setting allows you to adjust the contrast level.

Save to Phone

By default video recordings will be saved to the memory card. Select this option to save recordings to your phone's memory.

Videos

Select to access the video library where your video clips are stored.

Please note:

If you can not find the video clip you require it could be that it has been saved to your phone's memory or the miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **miniSD Card**.

- Once you have completed all the necessary video settings, press  to return to the viewfinder screen

Additional video settings

Zoom

Press  to zoom in and press  to zoom out.

Brightness

Press  to decrease the brightness level and press  to increase the brightness.

Shoot a video clip

- When you are ready to shoot your video clip press  to start recording. The length of the video will be shown in the upper right hand corner of the screen
- To stop recording press 



Please note:

- If you receive an incoming call at the same time as recording a video clip, your mobile will stop recording and save the clip
- If you press  during a recording, your mobile will stop and save the video clip before returning to the standby screen

Enabling long video recording

By default the O₂ X3 will record a few seconds of video to enable you to send the video as a video message. To allow longer recordings:

- Delete any video files in the Media Centre that are not required
- Then in the video viewfinder mode select **Options – Size** and select either **QCIF** or **CIF**
- Carry on recording as detailed above

Please note:

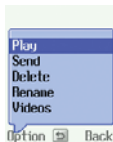
If you record in these size formats, the file size will be bigger than standard and you will be unable to send the video as a video message.

Managing your video clip

- Press  to select **Option** and choose from the following:

Play – select to playback the video clip

Send – enables you to send your video clip to someone else in a media message. You can also send a media message by entering **Messages – Media**. For further information on Media Messaging please refer to page 124



Delete – select to delete the video clip you have just recorded

Rename – select to give your video clip a new file name

Videos – Select to access the image library where your video clips are stored

Please note:

If you can not find the image you require it could be that the image has been saved to your phone's memory or the miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **miniSD Card**.

View your video clips

Video clips that you have previously shot will be saved to **Media Centre – Videos**. For further information on viewing your images and the Media Centre please refer to page 134.

Please note:

By default the O₂ X3 will save pictures and videos to the supplied SD memory card.

O₂ Active™

Your new mobile has a WAP browser, which enables you to access O₂ Active and other Mobile Internet services.

O₂ Active

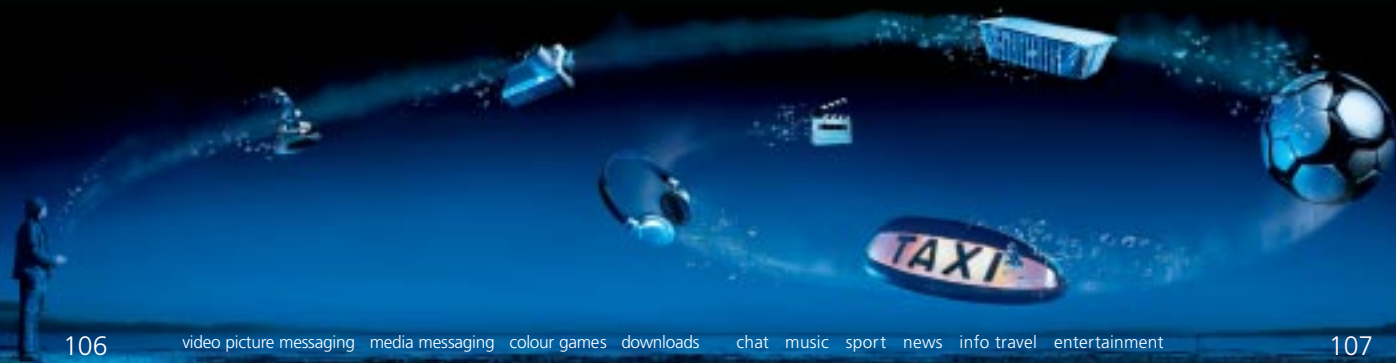
Get ready for the bigger, brighter, vibrant world of O₂ Active*.

This is your world, where you can download your favourite tunes, play games that'll get you hooked and watch video entertainment and information.

It'll let you share your day with friends with full colour images or video and quality sound. It's where the sports news and entertainment gossip you care about is sent straight to your mobile, and where finding the fun is easier with info on movies, gigs and great events happening near you.

Change your world. There's so much you can do with O₂ Active.

* Terms and conditions apply to O2 Active. Please visit www.o2.co.uk for details. O2 Active is a trademark of O2 Limited. Services are handset and network dependent.



What's new?

Here's where to head for to get into anything new in the world of O₂ Active. You'll also find the latest competitions that could win you fantastic prizes.

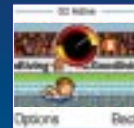
Messaging

Now you can show your mates exactly what's going on – in full colour. With O₂ Active, it's easy. Create and send unique messages by shooting photos or videos and adding text and sound. You can download images from the O₂ Active online Gallery, as well as store your own messages, pictures and photos. Plus get essential Picture Alerts* such as sports, entertainment gossip and babes or male models of the day.



Games Arcade

Mobile gaming has never been so good. Preview and download a massive range of full colour, funky and action packed games. Check out the game of the month, O₂'s top ten games or choose from arcade, action, puzzles, sports games and more.



For further information on the O₂ Games Arcade please refer to page 119.

Chat

Our anonymous Chat service is the place to meet friends around the country or have a little flirt on our special speed dating service.

* Cost: standard rate for each message sent. From 18p for each message received. Terms and conditions apply.

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Games featured are for illustratory purposes. Games will be available but these featured titles may not be supported by the O2 X3.



Downloads

Bring your mobile to life with downloads. Get your favourite tune as a polyphonic ring tone. Try TrueTones that sound just like real music or Soundbytes, from animal noises to sounds of nature. Download wallpapers from motors and bizarre to music, animals and male or female model of the day. Plus video downloads from news, weather and sports to comedy, catwalk fashions and pop star interviews.



Entertainment

Whether you want to dance into the small hours or catch the latest Hollywood blockbuster, O₂ Active will point you in the right direction. Wherever you are, it's all you need for a crazy night out or a cosy night in.

Films and Gigs – Check out what's on near you – movies, gigs, comedy nights – and more.

Time Out Eating Guide, Clubs and Bars – Whether you're a curry fiend or pasta freak, into busy bars or quaint boozers, these reviews will help you find the best restaurants, clubs and bars to match your taste.

TV Guide – Fancy a night in? Put your feet up and find out what's on the box.

Gossip – You'll hear it here first. Get the hot news from the movie and music worlds – and find out who's up to what and with who. And if you can't get enough scandal on the stars, simply sign-up for daily alerts* about every little detail.

Time Out Stars – Want to know how your career, finances and love life are written in the stars? Here's where you find out.

Bollywood – The top 10 chart, interviews, intrigue and glamour with the best of Bollywood direct to your mobile.

Cartoons – Have a laugh with the latest Garfield or Dilbert cartoon – then share the joke with your mates by sending it on.



* Subject to network coverage.

* Standard cost to send text to 80202. From 13p to receive texts except

'Footy Alerts' – 18p to receive.

O₂ does not suggest in any way that the celebrities featured in this guide are endorsing O₂ products or services.



Sport

If you can't be at the match, the match can come to you. With O₂ Active, you can stay on top of the latest sports action, wherever you are.



Access special 'live' sections to keep up-to-date with the latest events and results. Get all the action from the Premiership and Champions League football. Keep up-to-date with this year's Olympics and Extreme Games, all the F1 races and the major tennis, golf and cricket tournaments. In fact, you can read all the day's sports news with full-colour pictures and even stream video highlights. Find out about the best sport on TV with the sports guide or be one of the first to get the red-hot sports stories by signing up for Text and full-colour Picture Sports Alerts. Plus download sports themed Java Games and Football legends wallpapers to extreme sports videos.



News

Even when you're engrossed in O₂ Active, you can stay in-touch with what's going on around you. Or if you really want to see what's happening in the world you can stream video news clips direct.



Get the breaking stories direct from the BBC, covering national and international affairs or business, technology, entertainment, and more – in text and with full-colour pictures. Or if you really want to see what's happening in the world you can stream video news clips direct.



Music

If you're into music, then get into O₂ Active. You can download your favourite tune as a polyphonic ring tone or a TrueTone that sounds like the real thing. Dress up your mobile with pictures of your favourite music artists or watch video interviews with the hottest artists and bands.



* Subject to network coverage.

O2 does not suggest in any way that the celebrities featured in this guide are endorsing O2 products or services.

O₂ Active has all the stories and pictures behind the songs so you can find out which music stars are making headlines with music news and gossip.

You can also get the latest weekly single and album charts and sign up for weekly text chart alerts. If there is a track you've heard but don't know the name, you can tag it with your mobile. Just click on Shazam* under O₂ Active Music, aim your mobile at any loud music and Shazam* will text you back the name of the track.

Plus keep your finger on the pulse and use your O₂ Active mobile to find out what live gigs and music events are happening near you.

* Cost: 50p per tag



Info Services

Text Alerts* – Whatever's important to you, whether it's footy scores, the latest showbiz gossip or the top news story, you can keep bang up-to-date with O₂ Text Alerts. You can subscribe and unsubscribe to alerts in a few easy clicks on your handset within the text alerts menu.

Train Times – Tired of delayed trains or cancellations. Check train times on the move and get updates wherever you are.

Time Out City Guides – Access information on the top ten European cities to visit, including the best places to stay, eat, drink and party.

lastminute.com – Make last minute holiday plans, gift purchases, dinner reservations and more using your mobile with lastminute.com and O₂ Active. In addition to the O₂ Active service, shortcode 5959 can be used to access lastminute.com

lastminute.com

Thomson Local Directory – Cabs, fast food, restaurants and shops, find the phone numbers you need fast, while you are on the move.

National Lottery – Look up your winning numbers wherever you are with National Lottery results.

* Cost: standard rate for each message sent. From 13p for each message received. Terms and conditions apply.



Maps and routes – Find your way around by car, bike or foot without ever having to carry a map, ask a stranger or phone a friend with full colour route and walking maps. All you have to do is enter where you are and where you are going and the maps will show you the way.



My WAP – Impress your friends with your own WAP site. It's so easy to set up and all from your mobile. Want to organise a night out? Update your WAP site with all the info and get your friends to access your homepage to find out where they are going and what you have organised for them.

How to access O₂ Active

Your O₂ X3 is already set up to access O₂ Active.*

- From the standby screen, press and hold  to access O₂ Active

The O₂ X3 will then access O₂ Active and the O₂ Active icons homepage will load on your screen.

- Alternatively, to access O₂ Active select O₂ from the main menu. You will then be taken to the WAP service screen
- Select  and the O₂ X3 will then access O₂ Active, and the O₂ Active homepage menu will load onto your screen

How to close the browser

- Whilst online, press and hold 

* Terms and conditions apply to O2 Active. GPRS charges may apply. Please visit www.o2.co.uk for details. O2 Active is a trademark of O2 Limited. Services are handset and network dependent.



Games

You can experience the latest full-colour, console-style games in full effect on your O₂ X3. Get ready for a gripping gaming experience that takes your breath away.

- In the main menu, scroll to **Games** and select by pressing **OK**
- Scroll to **O₂ Games Arcade*** and press **OK**

O₂ Games Arcade

Welcome to the era of fast and furious mobile gaming. The O₂ Games Arcade brings you full colour, quality games from classic puzzles to championship footy. Choose from arcade, action, puzzles, sport, the O₂ Top Games and Game of the Month. Games are easy to download and you can preview them beforehand. You will only be able to view games that are available on your mobile.

* WAP charges may apply. See www.o2.co.uk or check your calling plan for more details. Terms and conditions apply.

How to download games

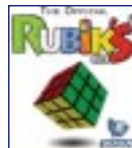
- Once you're in the Games Arcade you can see the O₂ Top 10 games, Game of the Month, or select **Get Games** to see a list of all the games
- You will then see a list of all the categories – New, Arcade, Action, Puzzles, Sport and Others
- Select the category you want and a list of all the available games will appear on screen
- Just choose the game you want to play and select to get a full description
- If you want to buy the game select **Buy**
- On the following screen select **Download**. It may take a minute for the game to download – please don't cancel before it has finished downloading
- The game will now be stored on your mobile

To play a game you have downloaded

- Select **Games** from the main menu
- Then scroll to **Games** and press **OK**
- Select the game that you have downloaded
- You're now ready to play!

Rubik's Cube®

Get your fingers moving and your mind boggling as this worldwide favourite makes its way onto your phone. It's got all the moves of the original and even a cheat guide so you don't have to try and pick the stickers off anymore!



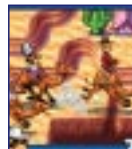
Pub Pool

Play pool in an authentic public house setting, everything about this game is realistic; from the dodgy house rules to the dreadful flock wallpaper. The only thing missing is a pint and packet a crisps!



Turbo Camels

Racing just got hairy! Fast and hilarious, Turbo Camels brings fun back to mobile racing. Race your turbocharged 1500 – camel power beast against international Camel Jockey stars. Use any means necessary to win! No trick is too dirty in the desert.



Rubik® and Rubik's Cube® are registered trademarks of Seven Towns Ltd and used under license. ©lomo. ©Copyright Mr. Goodliving Ltd 2003. All rights reserved. Games featured are for illustrative purposes. Games will be available but these featured titles may not be supported by the O2 X3.

PAC-MAN™

Munch your way around the monster ridden maze whilst avoiding Blinky, Pinky, Inky and Clyde in this arcade classic from Namco. Can you get the perfect score?



Tetris®

The most addictive puzzle game ever is now available for your mobile, complete with retro sound track!



Ancient Empires

Take the role of King Galamar in Ancient Empires and defend your Kingdom from Valadorn, Galamar's evil twin brother. Battle for survival in this epic battle between good and evil. You will need strategy, planning and nerves of steel to create and control your army for the final battle.



©1980, 2001, 2003 Namco LTD. All rights reserved.
Tetris®; © Elorg 1987 and Tetris™; © Elorg 1999. Tetris Logo created by Roger Dean; © 1997 The Tetris Company. All Rights Reserved. Produced and published by iPhone Ltd.
© Copyright 2002-2004 Macrospace Ltd. All Rights Reserved.

Playman Shoot N Splash™

On your marks, get set, GO! The sequel to the best selling Summer Games is here! With 4 new challenging events (swimming, high board diving, archery and skeet), superb graphics and animation, single event and training modes and the option to compete with up to 10 players in tournament mode.



Space Invaders®

A pixel perfect recreation of the arcade classic and a must for mobile gamers. Zap the shuffling aliens, dodging their laser missiles, using the bases for cover to achieve the highest score.



© Mr Goodliving Ltd. All Rights Reserved.
© Taito Corp. 1978, 2003.
Games featured are for illustratory purposes. Games will be available but these featured titles may not be supported by the O2 X3.



Media Centre

The media centre stores all the images, animations, photos, video clips, MP3 files, ring tones and wallpapers you have either taken, downloaded or received.

- In the main menu, scroll to **Media Centre** and select by pressing **(OK)**



Then select;

Images

The image library contains all the images, animations and photos that have been stored to the phone's memory or on to the miniSD card.

- Scroll to **Images** and press **(OK)** to select

When you enter this menu the most recently saved images will be displayed as thumbnails (small miniature versions of the photos you have taken), and the bottom of the screen will display the file name of the currently highlighted thumbnail.



Please note:

If you can not find the image you require it could be that the image has been saved to your phone's memory or the miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **miniSD Card**.

- Press  and scroll through the images previewed and press **(OK)** to view fully

Managing your images

To manage your images select **Option** by pressing , and choose from the following options:

Send

Enables you to send your video clip to someone else in a media message. You can also send a media message by entering **Messages – Media**. For further information on Media Messaging please refer to page 77.

Organise

Select **Organise** so that you can rename the file name or set as your wallpaper. Then choose from:

- **Set Wallpaper** – designates this photo as the wallpaper for either the main display's or external display's standby screen

Edit

You can edit your images in various ways. For further information on editing your images please refer to page 127.

Delete

Select to delete the image stored.

Slide show

After selecting this option the images will be presented as a slide show to you. Press  during the slide show to stop the background ring tone, select a different ring tone, or choose a different slide style.

Fun ways to edit your images

- Select **Media Centre** from the main menu and then select **Images**
- Scroll to the image you would like to edit and press  to view, then press  to select **Option**, scroll to **Edit** and press  to select

Edit

- Scroll to **Edit** and press  to select
- In the Edit Mode screen press  to select **Option**, then choose from the following:



Add frame

Add a frame to surround your image.

- Scroll to **Add Frame** and select by pressing 
- Press  to select the desired frame and press  to confirm your selection
- Press  again, then enter a new file name and press  to confirm and save



Add stamp

Add a stamp to your image to convey a particular message – add 'thumbs up', 'a plaster', 'a broken heart' or 'I love you'.

- Scroll to **Add Stamp** and select by pressing **(OK)**
- Press  to select the desired stamp and press **(OK)** to confirm your selection
- Then press  to move the stamp to the desired position and press  to select **Paste**
- Press **(OK)**, then enter a new file name and press **(OK)** to confirm and save



Right rotate

Select to rotate your image 90 degrees to the right.

- Scroll to **Right Rotate** and press **(OK)** to select
- Press **(OK)**, then enter a new file name and press **(OK)** to confirm and save

Left rotate

Select to rotate your image 90 degrees to the left.

- Scroll to **Left Rotate** and press **(OK)** to select
- Press **(OK)**, then enter a new file name and press **(OK)** to confirm and save

Face morph

Change people's face expressions shown in the photos you have taken with the Face Morph feature, then save the photos showing different expressions of the same person.

- Scroll to **Face Morph** and press **(OK)** to select

The Face Morph function will generate various expressions for a person's face according to the four red spots you manually have to position on the photo. In the Face Morph function the first red spot will appear on the screen.

- Press  to position the red spot and once in position press **(OK)** to confirm
- The next red spot will then appear on the screen. Follow the same instructions until all four have been completed

Please note:

- To generate the best expressions place the first red spot on the outer corner of the right eye; the second on the outer corner of the left eye; the third on the right corner of the mouth and the fourth on the left corner of the mouth
- To reset a red spot's position, press  to select **Undo**
- When the spots are in the desired position press **(OK)**
- Then the **Press number key to change** prompt will appear on the screen, followed by the person's face remaining unchanged
- Press a corresponding number key to generate the desired facial expression effects for the person's face

The chart below shows each number key and their matching expression effects:

Key	Expression	Key	Expression
	Smile		Angry
	Young		Make face
	Slim		Alien
	Kiss		Koala
	Sleepy		Monkey
	Sad		Fox

Please note:

To return to the original photo with no expression effects you can press  to select **Normal** at any time.

- Press  to intensify/reduce the expression effects. Intensity levels will be displayed at the top right corner of the screen ranging from 0 to 10; the default value is 8
- When the photo shows the desired expression effect for the person's face, press **(OK)**
- Enter a new file name and press **(OK)** to save. Your new image will be saved to **Media Centre – Images**
- After you have saved the photo showing the expressions you want, the original photo will reappear. Again you can press corresponding number keys to create more photos showing various facial expressions

Face Dressing

Add animations to photos you have taken of people's faces. For example insert an animated wig, crown or rain clouds around someone's face, then save the edited photo.

- Scroll to **Face Dressing** and press **(OK)** to select

The Face Dressing function will generate various animations around the persons face. To do this you need to position 4 red spots on the picture. The first red spot will appear on the screen.

- Press  to position the red spot and once in position press **(OK)** to confirm
- The next red spot will appear on the screen. Follow the same instructions until all four red dots have been placed

Please note:

- To generate correctly placed animations, ensure that the persons face is in the centre of the picture
- Place the first red dot on the outer corner of the right eye; the second on the outer corner of the left eye; the

third on the right corner of the mouth and the fourth on the left corner of the mouth

- To reset a red spots position, press  to select **Undo**
- When the spots are in the desired position press **(OK)**
- Then select the  to preview the animation
- Keep on scrolling to find the animation that your prefer



Please note:

To return to the original photo with no animations you can press  to select **Normal** at any time.

- When you have selected the desired animation, press **(OK)**
- Enter a new file name if required and press **(OK)** to save.
Your new image will be saved to **Media Centre – Images**

Videos

The video library contains video clips stored in the phone memory and miniSD card.

- Scroll to **Video** and press  to select

When you enter this menu the most recently saved videos will be listed.

Please note:

If you can not find the video you require it could be that the image has been saved to your phone's memory or the miniSD card depending on which memory you are currently using. Press  to select **Option** and then scroll to **Phone Memory** or **miniSD Card**.

- Press  to scroll through the video file names
- Press  to display the video in full on the screen
- Press  to start playing the video

Whilst the video is playing, press the keys listed below to perform the following actions:

Press	To
	Freeze the desired image/resume playback
	Press and hold to rewind video content
	Press and hold to fast forward video content
	Stop playback

- When the video has finished press  to select **Back**

Pre-installed Digital Music Player advert

The memory card supplied with the O₂ X3 comes with the O₂ Digital Music player advert pre-installed. For a great demonstration of video playback, sound and the screen quality select **Video** then select **DMP ad**. Then select **Play** to view the video.

Managing your video files

To manage your video files select **Option** by pressing  when in the video list screen, and choose from the following options:

View

Select to play the video clip.

Send*

Enables you to send your video clip to someone else in a media message. You can also send a media message by entering **Messages – Media**. For further information on Media Messaging please refer to page 77.

miniSD Card/Phone Memory

Select to change memories and view the list of videos available on the miniSD card or phone memory.

Organise

Select **Organise** so that you can rename the file name or create a new folder to store your video clip. Then select:

- **Rename** – select to amend the file name

Delete

Select to delete the saved video clip.

* You may not be able to send a video clip if the file is too large. See Media Messaging for further details.

Music player

Your mobile has an in-built digital music player to play MP3s.

Please note:

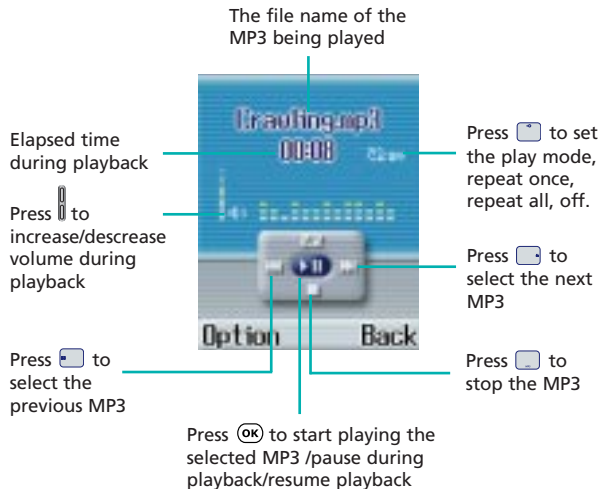
- The MP3 player can only play audio files saved in MP3 format, saved as *.mp3
- To play MP3s using your mobile's MP3 player, the miniSD card, where all the MP3 audio files are stored must be inserted into your mobile

Listening to MP3s

- Scroll to MP3s and press **(OK)** to select

Alternatively, in the standby screen, press  to enter directly into the MP3 player.

- When the MP3 player screen appears, follow the instructions below to control the MP3 player:



Managing your MP3 files

To manage your MP3 files select **Option** by pressing , and choose from the following options:

Edit play list

You can choose which files you want the MP3 player to play.

- Scroll to **Edit Play List** and press **(OK)** to select
- Scroll to the file name of the MP3 you would like to play and press **(OK)** to select
- When you have finished selecting your files, press  to select **Done**

View play list

This is the album directory where the files you want the MP3 player to play are stored.

View all files

Here you can view all the available audio files stored on the miniSD card, and then select which ones you wish to delete.

Uploading MP3 files to the O₂ X3

MP3 files can be uploaded to the O₂ X3 by using the supplied mini SD card and a PC or laptop. You will need to obtain or purchase a mini SD to standard SD adapter. You can purchase this from an O₂ store.

- When you've got the adapter simply insert your mini SD card into the adapter. Please ensure that this is fitted securely

If you have an SD slot on your laptop or PC

- Insert the adapter into the SD slot of your PC or laptop
- You can now drag and drop MP3 files between the PC/laptop and the memory card
- Once you've uploaded the MP3 to the memory card, remove the SD adapter from the slot on your PC or laptop. Then remove the mini SD card from the adapter. Then insert the mini SD card back into your O₂ X3
- Select **Menu** from the standby screen, then **Media Centre** – **MP3**. Select the **MP3** in order to play the file

If you do not have an SD port on your PC or laptop

- You will need to purchase the mini SD to SD adapter detailed above and also a media reader/writer, to allow your memory card to connect to your PC/laptop
- Insert the mini SD card into the adapter as detailed above. Refer to the media reader/writer instructions for set up
- Once you've set the media reader/writer up you'll be able to drag and drop MP3 files from your PC to the mini SD card
- Once you've uploaded the MP3 file, follow the instructions above to play the file

Please note:

Do not use this feature illegally. Music can be protected by copyright. The recording of such music is permitted for your personal use only. It is illegal to copy such music tracks for the purpose of selling or distribution. O₂ do not in anyway support the unauthorised use of content on the O₂ X3 MP3 player.

Create your own ring tones

Your O₂ X3 enables you to produce actual audio recordings to use as ring tones for incoming calls. Record your own voice, a particular piece of music or an unusual sound...

- Scroll to **Ringtones** and press **(OK)** to select
- Scroll to **Compose Voice** and press **(OK)**
- Press **<** to select **Option**, then select **Add**
- Press **<** to select **Yes** when prompted to start recording
- Record your ring tone. When you have finished press **(OK)** to stop recording
- Enter a file name for your recording and press **(OK)** to save to your phone's memory in **Media Centre – Ringtones**

Please note:

You can then set your new recording as your mobile's ring tone for an incoming call. Go to **Settings – Profiles** and then change your selected ring tone.

Managing your ring tones

When you have recorded some new ring tones you can set them as your ring tone, rename them or even delete them.

- In the Ringtones menu, scroll to **List** and select by pressing **OK**
- Scroll to one of your saved ring tones and press  to select **Option**
- Then select from a number of options available

Please note:

If you cannot find a list of ring tones it could be that the ring tone is stored on your mobile's memory or on the SD card. Select **Options** and then **Phone Memory** or **SD card**.



Wallpapers

Change the wallpaper on your mobile's main and external displays. Choose from the list available or even select an image that you have taken with your mobile's built-in digital camera, downloaded from O₂ Active or received from friends in a media message.

- Scroll to **Wallpapers** and press **OK** to select
- Select **External Display** or **Main Display**
- Scroll through the list of preset wallpapers and press  to select **View** and preview your new wallpaper
- Press **OK** to confirm your selection

You can also select an image that you have saved rather than one of the preset wallpapers.

- Scroll down through the list of wallpapers to **User Defined**, then press  to select **Option**
- Scroll to **Phone Memory** or **miniSD Card** depending on where your image is saved and press **OK** to select

- Scroll through the list of images and press **OK** to select one or several
- When you have made your selection(s), press  to select **Option**
- If you have selected several images, scroll to **Slide Show** and press **OK** to see a preview
- Once your selection is confirmed, scroll to **Done** and press **OK** to confirm
- Return to the standby screen and view your wallpapers





Tools

- In the main menu scroll to **Tools** and select by pressing **(OK)**

My Services

- Select **My Services** if you are on Pay & Go to access a list of useful numbers and services

Please note:

My Services is only available to Pay & Go customers. If you are on a Pay Monthly calling plan your first menu option within **Tools** is **Alarm** (please see below).

Alarm

- Scroll to **Alarm** and press **(OK)**
- Select the alarm you wish to set and activate and press **(OK)** to select



Please note:

If you activate the alarm feature, when the specified date and time arrive, your mobile will sound the alarm, even if it is switched off.

Then, use the following steps to complete the alarm settings:



-  – Enter the time when an alarm will go off
-  – Use  to set the alarm mode:
 - Off** – alarm is turned off
 - Once** – alarm will go off only once
 - Weekday** – alarm will go off Monday through Friday. It will not go off on weekends
 - Always** – alarm will go off every day at the specified time
-  – To set the ring tone for the alarm
 - Press  to select **Set**
 - Scroll through the options available and press  to select
-  – Set the vibration
 - Press  to turn the vibration on or off

 – Set the snooze mode. When the alarm goes off you can press  to select **Snooze** to stop the alarm and go back to sleep. The alarm will sound several minutes later

- Scroll to highlight this option and press  to turn the snooze mode on or off – **Snooze on/Snooze off**

When the snooze mode is turned on, you can also do the following:

Set the time period the snooze alarm waits before sounding again

- Press  to set the desired time period in minutes. A maximum of 20 minutes can be set
- Determine how many times the snooze alarm goes off again
- Press  to set the number of times the alarm sounds. You can set the alarm to go off up to five times

- Once complete press  to save the Alarm settings. To confirm that the alarm is set a press  will appear in the standby screen

Please note:

When the alarm rings, there are two ways to turn it off:

- Press  to select **OK**. Your alarm will not sound until the next scheduled time
- Press  and select **Snooze**. The alarm will sound again minutes later



Calendar

You can use the calendar to set up forthcoming events such as a meeting, an appointment, or a friend's birthday. The calendar will also remind you about events you have previously scheduled.

- Scroll to **Calendar** and press 
- When you open the calendar, the current date will be highlighted

Please note:

If you have not set the current time and date on your mobile, go to the menu **Settings – Date & Time** and set.

To set a memo

- In the calendar screen, press  to move the blue box to the date where you wish to create a memo. You can jump to the previous or next month's calendar by pressing  to select **Prev** or  to select **Next**
- To go to a future or past date, press  and then select **Go to Date**. Enter the desired date and press 
- When the desired date is highlighted, press  to enter the calendar menu, and then scroll to **Add Memo** and press  to select and open the memo editor
- In the memo editor screen, scroll to the data field you wish to edit



You can enter data in the following fields:

-  – Change the memo's assigned date by pressing the appropriate number keys
-  – Enter a time for the event associated with the memo by using the appropriate number keys

-  – Enter a name for the event associated with the memo
-  – Set your mobile to ring or vibrate on the appointed date when the scheduled time arrives. Press  to choose one of the following:

None – your mobile will not ring or vibrate

Ring Only – your mobile will ring you to remind you of the scheduled event

Vibrator Only – your mobile will only vibrate to remind you about the scheduled event

Ring & Vibrator – your mobile will ring and vibrate to remind you about the scheduled event

-  – To select a ring tone for the memo reminder. This option is not available if you select **None** or **Vibrator Only**.
 - Select **Set** by pressing , scroll to the ring tone you want and press  to select
 - If you can not see the ring tone you want in the list, select **Option** and switch between the **Phone Memory** and **miniSD Card**

-  – Choose whether the memo will regularly remind you about the event after the scheduled date. Choose between **None**, **Daily**, **Weekdays**, **Weekly** or **Monthly**

-  – Record any notes about the event associated with the memo

- After entering the data in each of the fields, press  to save the memo to that date

You can then perform the following tasks when in the Today's Memo screen:

- Press  to select **Option** and select whether to **Edit** or **Delete** the highlighted memo or **Add** a new memo
- Press  to view the details of the highlighted memo. Then press  to select **Option** and choose whether to **Edit** or **Delete** the memo, or **Send By Text**
- Press  to select **Back** to return to the **Calendar** menu and choose from the following options:

Day's memos – view the current date's memo(s)

Add memo – add a new memo

View all – browse all of the memos set up for different dates

Go to date – go to the date you require

Delete all – select to delete all existing memos

- Press  twice to select **Back** and return to the **Calendar** screen. The dates that already contain memos will now be marked by a yellow box

Calculator

Allows you to use your mobile as a calculator.

- Select **Calculator** by pressing  to open the calculator screen
- Use the keypad to type in the numbers you wish to calculate
- Use  to perform the mathematical operations on the screen
- Press ***** to enter a decimal point
- Once completed press  to select =

Entered numbers
and calculation
results appear in
this field



Please note:

You can enter numbers up to a maximum of 8 digits in length.

Currency converter

- Scroll to **Currency Converter** and press  to select and enter the currency converter screen

Step one:

- To set the exchange rate, press  to select **Set** and bring up the pop-up menu
- Select **Set Foreign Rate** to enter the rate for converting the amount to the desired foreign currency, and select **Set Local Rate** to enter the rate for the conversion to your local country
- Once complete press 



Please note:

- Press  to enter a decimal point
- The exchange rates can be up to nine digits long

Step two:

- Return to the currency converter screen
- Either enter the amount for the Local currency or the Foreign currency. The amounts can be up to nine digits long
- Then press **OK**. The converted amount will appear in the field for the other currency



Clock options

World clocks

The world clocks feature simultaneously displays current local time and date for major cities around the world on one screen. You can choose up to six cities and display them, so it is easy to find out the time in Los Angeles, Hong Kong and Beijing all at the same time.

- Select **Clock Options** and then select **World Clocks** by pressing **OK**
- Press **◀** to select **Edit**

- Scroll through the cities available by pressing **◀** or press **▶** to jump to the next or previous page
- When the desired city is highlighted, press **OK** to mark that city. The cities you have chosen are indicated with a checked box. To uncheck certain boxes, scroll to the relevant city and press **OK**
- Once complete select **Done** by pressing **◀**. You will then return to the screen showing the current date and time for the city/cities you have selected



Please note:

If you have not set the current time and date on your mobile, go to the menu **Settings – Date & Time** and set.

Time zones

If, during travel, you move between time zones, your mobile will automatically adjust the time displayed on the screen so that you always have access to accurate local time.

Please note:

If you have not set the current time and date on your mobile, go to the menu **Settings – Date & Time** and set.

- Select **Clock Options** and then select **Time Zones** by pressing **OK**



On – the time displayed on your mobile will be reset automatically according to the local network operator's time zone prompts

Off – Your mobile will display the time you set even if you travel into other time zones. Your mobile will ignore time zone prompts issued by the local network operator

Confirm First – your mobile will ask for your confirmation before it resets the time

Hour minder

If you activate this option your mobile will emit a beep every hour as a reminder.

- Select **Clock Options** and then select **Hour Minder** by pressing **OK**
- Then select either **On** or **Off**

Countdown timer

- Scroll to **Countdown Timer** and press **OK**
- Press **⏏** to select **Set** and enter the amount of time to count down – this can be up to 23 hours, 59 minutes and 59 seconds. Then press **OK** to confirm
- Press **OK** to start the timer
- The timer will start and work its way down to zero



Please note:

You can use the timer in the same way you would the stopwatch. For further information please refer to page 164.



Stopwatch

- Scroll to **Stopwatch** and press **OK**
- Press **OK** to start the stopwatch
- While the stopwatch is running, you can press **Record** to select **Record** and save up to nine elapsed times (such as in a race).
- Press **OK** to halt the stopwatch
- Once stopped press **Comp** to select **Comp** and view the list of recorded times
- Press **Reset** to zero the stopwatch



Please note:

Pressing **Back** whilst the stopwatch is running will return you to the Tools main menu.

Connection settings

The connection settings option allows you to use your mobile's connection services, namely:

- PC synchronisation
- Modem
- IrDA
- USB download cable

Select the connection service you want and press **OK** to select.



Tools

- In the main menu scroll to **Tools** and select by pressing **(OK)**

My Services

- Select **My Services** if you are on Pay & Go to access a list of useful numbers and services

Please note:

My Services is only available to Pay & Go customers. If you are on a Pay Monthly calling plan your first menu option within **Tools** is **Alarm** (please see below).

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Then, use the following steps to complete the alarm settings:



- Enter the time when an alarm will go off



- Use  to set the alarm mode:

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Weekday – alarm will go off Monday through Friday. It will not go off on weekends

Always – alarm will go off every day at the specified time



- To set the ring tone for the alarm

- Press  to select **Set**
- Scroll through the options available and press  to select



- Set the vibration

- Press  to turn the vibration on or off



- Set the snooze mode. When the alarm goes off you can press  to select **Snooze** to stop the alarm and go back to sleep. The alarm will sound several minutes later

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When the alarm rings, there are two ways to turn it off:

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- Once completed press  to select =

Entered numbers
and calculation
results appear in
this field



Please note:

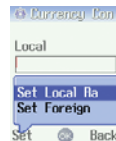
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Currency converter

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- Press  to enter a decimal point
- The exchange rates can be up to nine digits long



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- Return to the currency converter screen
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Clock options

World clocks

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- Select **Clock Options** and then select **World Clocks** by pressing **OK**
- Press **◀** to select **Edit**

- Scroll through the cities available by pressing **◀** or press **▶** to jump to the next or previous page
- When the desired city is highlighted, press **OK** to mark that city. The cities you have chosen are indicated with a checked box. To uncheck certain boxes, scroll to the relevant city and press **OK**
- Once complete select **Done** by pressing **◀**. You will then return to the screen showing the current date and time for the city/cities you have selected



Please note:

If you have not set the current time and date on your mobile, go to the menu **Settings – Date & Time** and set.

Time zones

If, during travel, you move between time zones, your mobile will automatically adjust the time displayed on the screen so that you always have access to accurate local time.

Please note:

If you have not set the current time and date on your mobile, go to the menu **Settings – Date & Time** and set.

- Select **Clock Options** and then select **Time Zones** by pressing **OK**



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Confirm First – your mobile will ask for your confirmation before it resets the time

Hour minder

If you activate this option your mobile will emit a beep every hour as a reminder.

- Select **Clock Options** and then select **Hour Minder** by pressing **OK**
- Then select either **On** or **Off**

Countdown timer

- Scroll to **Countdown Timer** and press **OK**
- Press **Set** to select **Set** and enter the amount of time to count down – this can be up to 23 hours, 59 minutes and 59 seconds. Then press **OK** to confirm
- Press **OK** to start the timer
- The timer will start and work its way down to zero



Please note:

You can use the timer in the same way you would the stopwatch. For further information please refer to page 164.



Stopwatch

- Scroll to **Stopwatch** and press **(OK)**
- Press **(OK)** to start the stopwatch
- While the stopwatch is running, you can press **⏏** to select **Record** and save up to nine elapsed times (such as in a race).
- Press **(OK)** to halt the stopwatch
- Once stopped press **⏏** to select **Comp** and view the list of recorded times
- Press **⏏** to select **Reset** to zero the stopwatch



Please note:

Pressing **⏏** to select **Back** whilst the stopwatch is running will return you to the Tools main menu.

Connection settings

The connection settings option allows you to use your mobile's connection services, namely:

- PC synchronisation
- Modem
- IrDA
- USB download cable

Select the connection service you want and press **(OK)** to select.



Settings

The settings menu is used to set basic parameters for your mobile such as language, time and date, profiles, security, network and call settings.

- In the main menu scroll to **Settings** and press **(OK)**

Date and time

You can set the time and date, as well as the format in which the time and date will be displayed on the start up screen.

- Select **Date & Time** by pressing **(OK)**

Set time

- Select **Set Time** by pressing **(OK)**
- Enter the current time you wish to display on the standby screen and press **(OK)** to confirm



Please note:

- You can use either the 12-hour or 24-hour format, for further information please refer to [Time Format](#)
- If you choose the 12-hour format you can switch between AM or PM by pressing



Time format

You can choose the format in which the time will appear on the standby screen – 12-hour or 24-hour clock.

Set date

Select to set the current date which will be displayed on the standby screen and calendar.

Date format

Select to choose how the current date is displayed on the standby screen.



Display options

You can choose to display the current time or date only, or both on the external and internal display. You can also choose not to display either time or date on the display.

Set time zone

Allows you to display the local time as well as the time in another designated zone to be displayed on the standby screen.



Profiles

Change the settings that determine how your mobile alerts you to an incoming call, in a few simple clicks.

- Scroll to **Profiles** and press **(OK)**
- Press  and scroll to the profile that best suits the environment you are in
- Then press **(OK)** to activate

Choose from the following:



Normal

This is the default profile. Once activated the display's status bar will show the  icon.

Meeting

The options in this profile have been preset to suit a meeting environment e.g. no audible ring tone or keypad tones. Once activated the display's status bar will show .

Silent

The options in this profile have been preset to suit environments where you need to be discreet with your mobile e.g. no audible ring tone or keypad tones. Once activated the display's status bar will show .

A quick way to activate the Silent profile is to press and hold  for a few seconds from the standby screen.

Outdoors

The options in this profile have been preset to suit an outdoor activity e.g. the highest volume ring tone or activation of both ring tone and vibrating alerts. Once activated the display's status bar will show .

Headset

This profile is only active when a hands-free kit is attached to your mobile. Once activated the display's status bar will show .

Flight mode

Selecting this option results in no service being available. Once activated **Flight Mode** will be displayed on the main display and  will be displayed on the status bar.

You can adjust the settings for each of the profiles to suit a particular environment.

- Scroll to the desired profile and press  to select **Edit**

Then select one of the available options;

Vibration

Select **On** or **Off**



Ring tone

Choose from a selection of ring tones. Scroll to your preferred ring tone and press **(OK)** to select.

Please note:

You can also download your favourite tunes and save them as your ring tone from O₂ Active. Please refer to page 113 for more information.

Message tone

Select how your mobile alerts you when you receive a message. Choose between a ring or vibration alert only, or both. You can also choose to turn all alerts off.

Keypad tone

Determines whether keypad tones are played when keys are pressed.

DTMF tone

This option determines whether DTMF tones are played when keys are pressed during a call.

Ring volume

Press  or  to adjust the ring tone volume or mute the ring tone. Press **(OK)** to confirm.



Speech volume

Press  or  to adjust the speech volume. Press **(OK)** to confirm.

Hands-free answer mode

You can choose whether your mobile is answered automatically or through pressing the hands-free button. This is only available for the Headset profile.

Display

Adjust your mobile's display settings including the welcome animation, outer display and more...

- Scroll to **Display** and press **(OK)**
- Then select the following options:

Backlight

Adjust the brightness of your mobile's display backlighting and also set the length of time that the backlighting remains activated after a key has been pressed or the flip is opened.

Brightness

- Scroll to Brightness and select by pressing **(OK)**
- Adjust the brightness by pressing 
- Press **(OK)** to confirm



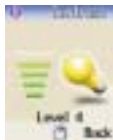
Time out

- Scroll to **Time Out** and press **(OK)** to select
- Set the length of time the backlight stays on by scrolling to the required length of time and press **(OK)** to select



Contrast

- Scroll to **Contrast** and press (OK) to select
- Adjust the contrast of the screen's display using  and press (OK) to confirm



Welcome animation

Power on

Choose the animation that will be displayed when your mobile is turned on.

- Select **Power On** by pressing (OK)
- Scroll through the animations available and press  to select **View** and press (OK) to confirm selection



Power off

Choose the animation that will be displayed when your mobile is turned off.

- Select **Power Off** by pressing (OK)
- Scroll through the animations available and press  to select **View** and press (OK) to confirm selection

Call settings

- Scroll to **Call Settings** and press (OK)
- Then select from one of the following options:



Answer mode

Choose how to answer an incoming call from the list below and press (OK) to confirm.

Flip open – allows incoming calls to be answered by opening the flip

Any key – allows incoming calls to be answered by pressing any key except , which is used to reject incoming calls

Send key – allows incoming calls to be answered only by pressing 

Connect alert

Activating this feature enables your mobile to provide a ring tone or vibrating alert, or flash the backlighting when the recipient of a call has answered.

Minute minder

Once this option is activated, your mobile will emit a beep once every minute during a call.

Show number

You can decide whether or not to display your phone number on the recipient's phone when you make a call.

On – the recipient's phone will display your phone number

Off – your phone number will not be shown on the recipient's phone

Please note:

If this feature is turned off, you may not be able to make phone calls in certain countries, such as Singapore and China.

Call divert*

Forward incoming calls to another designated phone number or your Voicemail.

Divert all calls – forwards all incoming calls to a designated number at all times

Divert when busy – forwards calls when you are on another call

Divert on no answer – forwards calls when you do not answer

* Pay & Go customers can only divert to Voicemail 901.

Divert when unfound – diverts calls when your mobile is turned off or outside network coverage

Cancel all – to cancel all call forward settings

Once you have selected one of the call diverts listed above you will then be able to select from the following:

Activate

This option will enable you to divert all types of network services including voice calls, messages, fax and data calls. To enable this divert mode, enter the phone number you wish to divert to and press **(OK)** to confirm.

Cancel

By selecting this option you will disable this diverting mode.

Enquire status

Shows the current status of this diverting mode.

By service

This option enables you to decide the network service type you wish to divert. The options available are:

- **All services** – diverts all types of network services
- **Voice calls** – diverts all voice calls
- **Data** – diverts data calls
- **Fax** – diverts fax calls
- **Messages** – diverts messages
- **All except msgs** – diverts all calls except messages

Please note:

In each of the above options you will need to enter the phone number you wish to divert to.

Call waiting*

If there is an incoming call when you are in the middle of another call, the screen will display the number of the incoming call and call waiting message to alert you. You can activate, cancel, or view the status of this feature from this menu.

* Available to Pay Monthly customers only.

Auto redial

If there is no answer at a number you have dialled, your mobile can be set to automatically redial. Select **Auto Redial** and then select from the following:

Auto redial – if you make a call that is not answered, your mobile will automatically redial up to 10 times before the call is answered

Prompt redial – your mobile will ask for your confirmation before it redials

Off – select to disable the auto redial feature

Network*

You can choose whether the network selection mode that your mobile uses when turned on is automatic or manual.

Automatic – when outside the coverage of your regular network, your mobile will automatically search for usable networks

Manual – when outside the coverage of your regular network, your mobile will list available networks and allow you to choose

* Only available whilst abroad with your O2 X3 mobile.

Security

Prevent unauthorised use of your mobile by using a PIN code, phone password and SIM card lock. In addition, you can set limitations on particular outgoing and incoming calls.



Please note:

To protect your mobile, the **Security** menu requires you to enter a handset code before you can access the menu and set the options. The default handset code is **1234**. To change the handset code, please refer to the **Phone Lock** option.

PIN code

A PIN code will prevent unauthorised use of the SIM card. Unless the correct PIN code is entered when your mobile is turned on, the SIM card cannot be used, even if it is inserted in another mobile.

Enable – select to activate the PIN1 code

Disable – select to deactivate the PIN1 code

Change PIN1 – select to change your PIN1 code

Please note:

If the PIN code is entered incorrectly three times your mobile will automatically disable. The screen will display the messages PIN blocked or Enter PUK (Personal Unblocking Key). Do not try to enter your PIN again. Contact Customer Service for a PUK code to unblock your mobile.

Phone lock

Select to activate/deactivate or change your mobile's startup password which prevents unauthorised use of your mobile.

Once activated, your mobile will be locked down when it is turned on unless this password is correctly entered. If an incorrect password is entered, your mobile will remain locked down, and cannot be unlocked even if the SIM card is replaced by another one. When the mobile is locked, you will only be able to make emergency calls.

The procedure for setting the phone lock password is the same as for the PIN1 code and the default password is **1234**.

SIM lock

Used to prevent unauthorised use of your mobile with other SIM cards. After you activate the SIM lock, only the SIM card present when the feature was activated will be accepted by the mobile.

Before setting the SIM lock feature, you must enter the previously set SIM lock password – the default password is **1234**. Your new password must be between 4 and 8 digits in length.

Please note:

Your mobile can recognise up to three different SIM cards. The first time you enter a new SIM card your mobile will request the SIM lock password. If entered correctly, the mobile will be able to recognise the new SIM card and use it normally. The next time your mobile is turned on with this SIM card inserted, you will not be asked to enter the SIM lock password again.

Change network password

To change the network password you will need to contact O₂ Customer Service.

Power saving

After you activate the power saving mode, keypad and display backlighting will be turned off, as will the status indicator lights on the flip, in order to conserve power.

Language

Select to choose the language your mobile will use to display information.



Memory

Memory settings

You can store images, music and video clips either in the phone memory or on the miniSD card. Select the desired memory for use.

Please note:

- The default memory of your O₂ X3 is the miniSD card
- You will not be able to store ring tones, games or selected wallpapers to the miniSD card for copyright reasons

Memory status

Here you can check the status of the memory in the phone and on the miniSD card.

Factory reset

Restores all of your mobile's settings to their factory defaults.



Chapter 5

Miscellaneous

- Abbreviations and Acronyms
- Questions and answers
- Technical data

Abbreviations and Acronyms

What is roaming?

Roaming allows you to move from one base station (cell) to another or from one network to another without affecting the call.

What is tri-band?

A tri-band mobile has the capability to automatically switch between frequencies. It can therefore operate on three frequency bands, e.g. 900 Mhz, 1800 Mhz and 1900 Mhz. The O₂ X3 is a tri-band mobile.

What is a SIM card?

Subscriber Identity Module or SIM is the little gold-plated plastic card that you get from O₂ and which holds the unique data the network needs to identify your mobile.

What is PIN* and what is PUK?

Access to use a mobile is most often protected by a code known as 'PIN' – Personal Identification Number. Your SIM card comes with a default PIN that you can change to any code you prefer. See page 182 for details. If you forget your code, or by mistake enter a faulty code three times in a row, the SIM card will lock. To unlock, you must enter the

Personal Unblocking Key or 'PUK' code which you can get from O₂ Customer Service.

What is PIN2?

PIN2 is a security code that you can obtain by calling O₂ Customer Service.

What is IMEI?

IMEI stands for International Mobile Equipment Identifier and is an identification system that can recognise every mobile by a specific number. If a mobile is stolen, the IMEI system is capable of blocking it on all network operators that support the system.

What is WAP?

Wireless Application Protocol or WAP is a standard developed for mobile phones. It was designed to give quicker access to mobile content than existing web protocols. Using WAP will open services to you such as O₂ Active which offers a wide variety of mobile services and entertainment.

* Pay & Go mobiles are not set up with a default PIN code.

Questions and answers

What is GPRS?

General Packet Radio System is a service protocol built on GSM technology. Charges may therefore be based on the amount of transferred data rather than on airtime.

What is CSD?

A wireless service protocol used for WAP. CSD stands for Circuit Switched Data and will enable continuous connection and payment by the amount of time spent on connection.

What is a URL?

Uniform Resource Locator or URL is an address system used on the Internet. All WAP homepages have a unique address, allowing browsers to distinguish one from the other. A WAP URL always starts with the text string: `http://wap` followed by the address.

What is APN?

APN stands for Access Point Name and is basically a URL address on the Mobile Internet.

What is ISP?

ISP stands for Internet Service Provider.

Q: Why does my mobile not turn on when I press the key?

A: The key press has been too short or the mobile has shut down because the battery power level is too low to make calls. Recharge the battery fully.

Q: The stand-by time seems too short. Why is this?

A: You have made excessive use of the games or the organiser, or the display light has been on continuously due to unintentional key activation.

Q: My mobile displays 'Insert SIM', what does this mean?

A: You must insert the SIM before you can use the mobile. If it is already installed, remove and clean the blank area with a dry cloth, then reinsert.

Q: My mobile displays 'INVALID SIM', what does this mean?

A: The mobile is SIM-locked and will not accept the inserted SIM. Insert the correct SIM or contact O₂ Customer Service.

Q: My mobile displays 'EMERGENCY CALLS ONLY', what does this mean?

A: Your SIM card is not properly installed or configured, or you are out of network range.

Q: My mobile displays 'NO NETWORK', what does this mean?

A: You are outside network range or there is no clear path to the transmitter. If you are inside a building, try moving towards a window.

Q: Some calls are not processed. What is wrong?

A: A call bar has been set to restrict mobile usage. Check call barring and cancel as necessary.

Q: Someone else is receiving my calls. What is wrong?

A: The mobile has been set to forward your calls to another number. Cancel call forwarding as necessary.

Q: Can I send and receive emails and surf the Mobile Internet on my mobile?

A: Yes. Your mobile has WAP capability, which means that you can access the Mobile Internet from your mobile. For sending and receiving emails, please contact O₂ Customer Service.

Q: What is ITAP?

A: ITAP text input is a predictive text editor that allows you to type using just one click per letter and saves you time when writing SMS, text entries, etc.

Q: My mobile doesn't recognise that the memory card has been inserted. What's wrong?

A: Make sure the card has been inserted correctly and that it clicks into place. Refer to page 24 for further details.

Q: What type of networks are supported?

A: Check the technical specifications on page 196.

Q: Can I use my mobile inside a car?

A: Please refer to 'Driving Safety' on page 206.

Q: How do I clean my mobile if it becomes soiled?

A: See 'Mobile care' on page 201.

Q: My mobile has been lost or stolen. What do I do?

A: Contact O₂ Customer Service immediately to bar your mobile and prevent misuse. If your mobile has been stolen you should report the incident to the local police.

Q: How do I reset my mobile to factory defaults.

A: Enter the Settings menu and scroll to 'Restore settings' and when prompted enter the code.

Technical data

Size: 81.5 x 42 x 21.9mm

Weight: 90g

Talktime: 3-5 hours

Standby time: 125-250 hours

Main display: 262k colour screen (128 x 160 pixels)

External display: 4k colour screen (96 x 64 pixels)

Camera: 1.3 megapixel digital camera with flash

Band: Tri-band

GPRS: Class 10

Accessories

32MB SD memory card, PC cable, handsfree kit/stereo headphones. Contact O₂ Retail for more accessories.

Personalised features

Greeting, internal and external wallpaper, polyphonic ring tones, digital external display.

Leisure

Get into O₂ Active, download games from the O₂ Games Arcade, MP3 player, video capture, take pictures.

Organising features

Calendar, alarm, calculator, to do list, notes, voice memo, currency converter.



Chapter 6

Safety

- Safety information for mobiles
- Mobile care
- Memory card
- Driving safety
- Electronic devices
- Other safety guidelines
- Cautions
- R&TTE Directive 1999/05/EC

Safety information for mobiles

Read this information

Your O₂ X3 mobile phone has been designed, manufactured and tested so as not to exceed the limits for exposure to electromagnetic fields recommended by the Council of the European Union. These limits are part of comprehensive guidelines developed by independent scientific organisations.

European standards provide for the amount of radio frequency electromagnetic energy absorbed by the body when using a mobile phone to be measured by reference to the Specific Absorption Rate (SAR). The SAR limit for the general public is currently 2 watts per kilogram averaged over 10 grams of body tissue.

Your O₂ X3 mobile phone SAR value is 0.404 watts per kilogram.

Mobile care

You should never attempt to open the mobile casing. There are no user-serviceable parts inside, and you might damage sensitive electronic circuits and components. Unauthorised disassembly will void the warranty.

You should never leave your mobile in the window of your car or otherwise expose it to strong sunlight or excessive heat for a prolonged period of time as this may damage it.

You should never handle your mobile with wet hands or expose it to moisture or liquids of any kind. Continuous changes from a cold to a warm environment may lead to condensation inside the mobile, resulting in corrosion and possible damage.

If you pack your mobile in your suitcase during travel, beware not to damage it. Cramming a suitcase may crack the LCD display. Remember to switch off your mobile during air travel.

As with all other radio devices, touching the built-in antenna area during telephone conversation may impair the quality and lead to shorter standby time due to increased power consumption.

The battery

Your mobile is equipped with a high-performance Li-Ion battery. Optional battery types may be available, check with your local retailer. Observe the maintenance guidelines and your battery should give you a long service life.

- At the beginning of the battery's life, fully charge and discharge (let it go flat) three times
- Avoid repeated short charging. It is preferable to let the battery go flat and then recharge it completely
- Avoid charging in strong heat or extreme cold. Ambient room temperature is preferable. The battery has its optimum performance in an ambient temperature of +5 °C to +50 °C
- Don't store a battery near a fire or heat source
- Use only the battery approved by the manufacturer
- Never replace the battery with a non-approved battery
- Never try to open the battery as it contains substances that might be harmful if swallowed or allowed to come into contact with unprotected skin

- Never short-circuit the battery, as it may overheat and cause a fire. Keep away from jewellery and other metal objects
- Never dispose of the battery in a fire. It could explode and release harmful substances into the environment
- Never dispose of the battery with your regular household waste. Take it to a hazardous material collection point
- Do not touch the battery terminals
- **Caution: Risk of explosion if battery is replaced by an incorrect type**

The charger

- Use only the charger supplied with your mobile.
- Never pull the charger cord to release it from the mains – pull the charger itself

Cleaning and storing

- Your mobile should always be handled with care and protected from dirt, dust and damp. To avoid scratches, never place your mobile face down
- If cleaning is necessary, switch the mobile off and wipe carefully with a soft, slightly damp (not wet) cloth. Allow the mobile to dry completely before switching it on. Never use solvents for cleaning
- If you are not going use your mobile for some time, fully charge the battery and store the mobile in a dry place away from direct sunlight. Your mobile should be switched off during storage
- Never expose your mobile to heat or strong sunlight
- Never expose your mobile to moisture or liquids of any kind
- Do not paint your mobile or otherwise block the keypad, microphone or earpiece function, i.e. with stickers

Memory card

- Do not remove or insert a memory card or turn off the handset whilst data on the card is being edited
- Do not touch the metal terminals with your hands or metal objects
- Do not bend the memory card or subject it to violent impacts. Keep away from water and high temperatures
- O₂ holds no responsibility for the loss or damage of data contained on a memory card
- Keep all memory cards out of the reach of small children

Driving safety

O₂ fully supports the new legislation announced by the Department for Transport, banning the use of handheld mobile phones whilst driving. It is an offence whilst driving to hold a mobile or cradle it in your neck, at any point during the setup, making or taking of a phone call, text message or any other data related mobile communication. Use of fully installed car kits are still permitted, as are the use of alternate hands-free accessories.

In the interest of safety, we would recommend use of a cradle whilst using any form of hands-free accessory. When driving we recommend that you use voicemail wherever possible, and that you listen to your messages when you are not in the car. If you must make a hands-free call when driving keep it brief.

An airbag inflates with great force. **Do not** place objects, including both installed or portable wireless equipment, in the area over the airbag or in the air bag deployment area. If in-vehicle wireless equipment is improperly installed and the air bag inflates, serious injury could result.

WARNING: Failure to follow these instructions may lead to serious personal injury and possible property damage.

Electronic devices

Most modern electronic equipment is shielded from RF energy. However, certain electronic equipment may not be shielded against the RF signals from your mobile.

Pacemakers

The Health Industry Manufacturers' Association recommends that a minimum separation of six (6") inches be maintained between a mobile and a pacemaker to avoid potential interference with the pacemaker. These recommendations are consistent with the independent research by and recommendations of Wireless Technology Research.

If you have a pacemaker:

- **Always** keep your mobile more than six inches from your pacemaker when it is turned on
- Do not carry your mobile in a breast pocket
- Use the ear opposite the pacemaker to minimise the potential for interference
- If you have any reason to suspect that interference is taking place, turn your mobile **off** immediately

Other safety guidelines

Hearing aids

Some digital mobiles may interfere with some hearing aids. In the event of such interference, call Customer Service to discuss alternatives.

Other medical devices

If you use any other personal medical device, consult the manufacturer of your device to determine if they are adequately shielded from external RF energy. Your physician may be able to assist you in obtaining this information. Turn your mobile **off** in healthcare facilities when any regulations posted in these areas instruct you to do so. Hospitals or healthcare facilities may be using equipment that could be sensitive to external RF energy.

Vehicles

RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer or its representative regarding your vehicle. You should also consult the manufacturer of any equipment that has been added to your vehicle.

Posted facilities

Turn your mobile **off** where posted notices so require.

Aircraft

Regulations prohibit using your mobile while in the air. Switch **off** your mobile before boarding an aircraft.

Blasting areas

To avoid interfering with blasting operations, turn your mobile **off** when in a 'blasting area' or in areas posted: 'Turn off two-way radio.' Obey all signs and instructions.

Potentially explosive atmospheres

Turn your mobile **off** when in any area with a potentially explosive atmosphere and obey all signs and instructions. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include fuelling areas such as petrol stations; below deck on boats; fuel or chemical transfer or storage facilities; vehicles using liquefied petroleum gas (such as propane or butane); areas where the air contains chemicals or articles, such as grain, dust, or metal powders; and any other area where you would normally be advised to turn off your vehicle's engine.

Cautions

Your mobile is a high quality piece of equipment. Before operating the equipment, read all instructions and cautionary markings on (1) AC Adaptor (2) Battery and (3) Product Using Battery.

- **Do not** use this equipment in an extreme environment where high temperature or high humidity exists
- **Do not** abuse the equipment. Avoid striking, shaking or giving it a shock. When not using the unit, lay it down to avoid possible damage due to instability
- **Do not** expose this equipment to rain or spilled beverages
- **Do not** use unauthorised accessories
- **Do not** disassemble the mobile or its accessories. If service or repair is required, return the unit to an authorised service centre. If the unit is disassembled, the risk of electric shock or fire may result
- **Do not** short-circuit the battery terminals with metal items etc

R&TTE Directive 1999/05/EC

The O₂ X3 mobile phone conforms to all the essential requirements of the EU Directive 1999/5/EC (R&TTE) based on compliance with the following European Harmonised Standards:

EN55022:1998	3GPP TS 51.010 -1	EN60950:2000
EN61000 – 3-2 & 3-3	ETS EN 301 489-1/-7	EN50360 /361:2001
EN50082-1:1998		

This product is marked with  in accordance with the R&TTE Directive, 1999/5/EC Annex IV and is intended for use with in the EU/EFTA member states.

Austria, Belgium, Denmark, Finland, France, Germany, Greece, Hungary, Iceland, Ireland, Italy, Liechtenstein, Luxembourg, The Netherlands, Norway, Portugal, Spain, Sweden, Switzerland and United Kingdom.

Mandatory statements

We hereby declare that the O₂ X3 is in conformity to all the essential requirements of Directive 1999/5/EC.

Wir möchten hiermit bekanntgeben, daß das oben genannte Produkt in Übereinstimmung mit allen erforderlichen Bedürfnissen der 1999/5/EC Direktive steht

Certificamos que el aparato es conforme con lo establecido en las disposiciones de la Directiva 1999/5/CE.

Nous déclarons que le produit référencé ci-dessus satisfait aux exigences R&TTE 1999/5/EC qui lui sont applicables.